



# Data Science PhD

University of Pisa – Dec 6<sup>th</sup>, 2017



## Real-Time Cloud & Big-Data Processing Infrastructures

Tommaso Cucinotta  
Real-Time Systems Laboratory  
Scuola Superiore Sant'Anna

**Data Science Colloquium**



# Overview



- Presentations
- Scuola Superiore Sant'Anna
- RETIS group
- Research Overview
- Real-Time Cloud Computing
- Big-Data Streaming & Analytics
- Q&A



Scuola Superiore  
Sant'Anna



# Presentations first...

## Let me introduce myself...

- ❑ **2000**: MSc in Computer Engineering (**Computer Security**)
  - Thesis: PKCS#11 module for Netscape
- ❑ **2004**: PhD in Computer Engineering (**Computer Security**)
  - Interoperability in open-source **smart-card solutions**
  - Open-source **MuscleCard** framework → RedHat CoolKey
- ❑ **2004-2012**: Researcher et al. at the **ReTiS**
  - Adaptive scheduling for soft real-time systems
  - **Deadline-based scheduler for the Linux kernel** for improved responsiveness of soft real-time, multimedia & virtualized services
- ❑ **2012-2014**: MTS in **Bell Labs**: research on **security** and real-time performance of cloud applications (NFV/IMS)
- ❑ **2014-2015**
  - SDE in **AWS DynamoDB**: real-time performance and scalability of DynamoDB (NoSQL Real-Time DataBase)
- ❑ **2016**
  - **Associate Professor** at the **ReTiS**
  - Course on “**Component-Based Software Design**” within joint UNIPI/SSSA MSc degree on Embedded Computing Systems
  - Board member for the **PhD in Emerging Digital Technologies** at SSSA
- ❑ **2017**
  - Board member for the **PhD in Data Science** jointly run by SSSA, SNS, UNIPI, CNR, IMT Lucca



UNIVERSITÀ DI PISA



Scuola Superiore  
Sant'Anna  
di Studi Universitari e di Perfezionamento

Bell Labs 



Scuola Superiore  
Sant'Anna  
di Studi Universitari e di Perfezionamento



# Scuola Superiore Sant'Anna

## An overview

ISTITUTO  
DI TECNOLOGIE DELLA  
COMUNICAZIONE,  
DELL'INFORMAZIONE  
E DELLA  
PERCEZIONE



Scuola Superiore  
Sant'Anna





# Scuola Superiore Sant'Anna at a glance



Scuola Superiore Sant'Anna is a public university institute working in the field of applied sciences.

**Rector: Prof. Pierdomenico Perata**

- **Class of Social Sciences**
  - Economic Sciences
  - Legal Sciences
  - Political Sciences
  
- **Class of Experimental Sciences**
  - Agricultural Sciences
  - Medical Sciences
  - Industrial and Information Engineering



# Scuola Superiore Sant'Anna at a glance

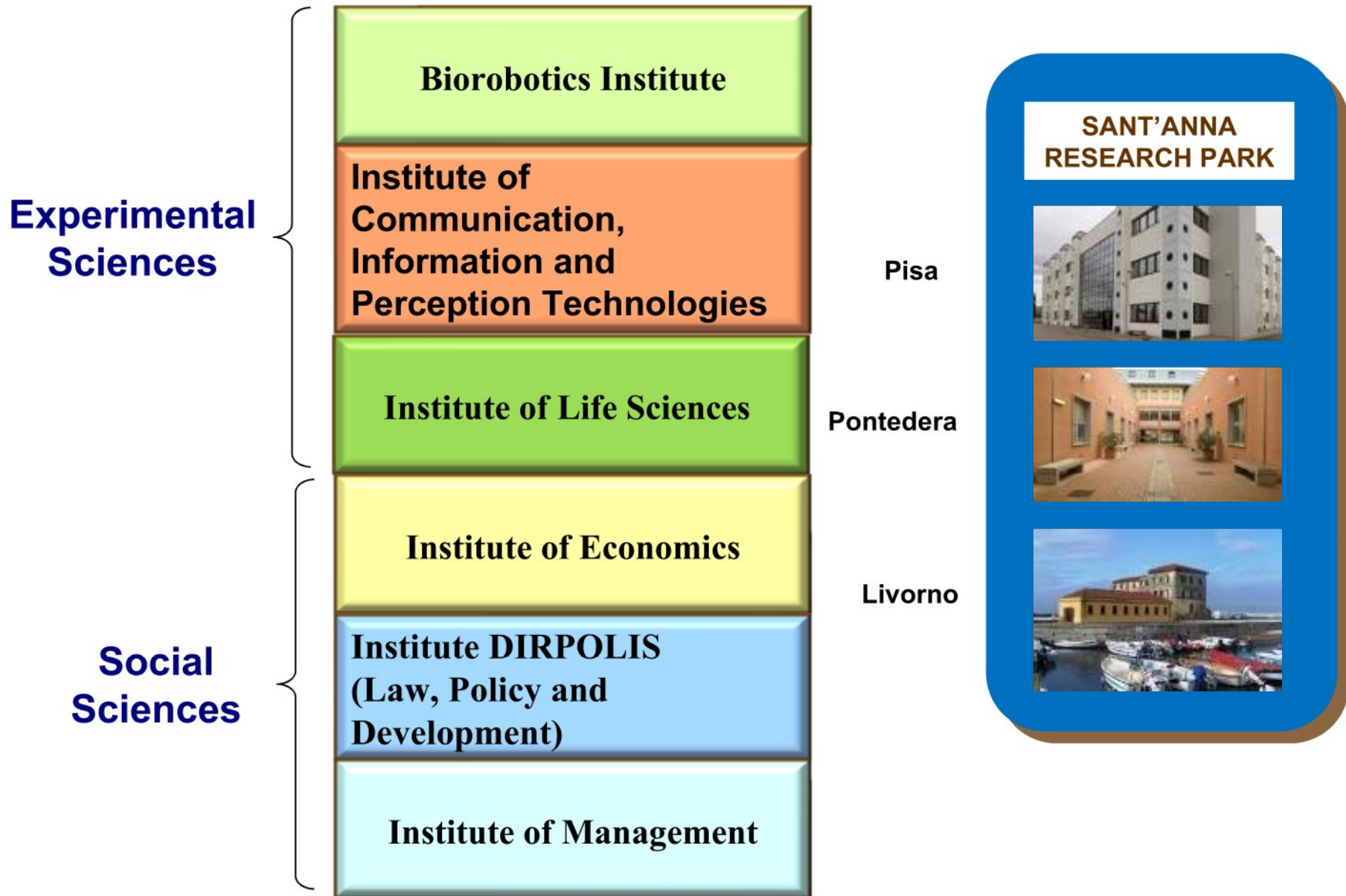


Scuola Superiore Sant'Anna became an autonomous university in February 1987.

- It includes Masters and PhD programs.
- It works as the **Honors College** of the University of Pisa for undergraduates offering extra advanced courses to its students.
- Rigorous public examination and selection (e.g., only 10 out of 400 are selected every year in Engineering).
- **Honors College Students** live at the Scuola for free, but have to get top marks in all their exams and show proficiency in two foreign languages.



# Structure: 6 Research Institutes





# Institute of Communication, Information and Perception Technologies (TeCIP)



**TeCIP**

Director: prof. Massimo Bergamasco

Research Units

COMMUNICATIONS  
& NETWORKS  
(InRete)

REAL-TIME &  
EMBEDDED SYSTEMS  
(ReTiS)

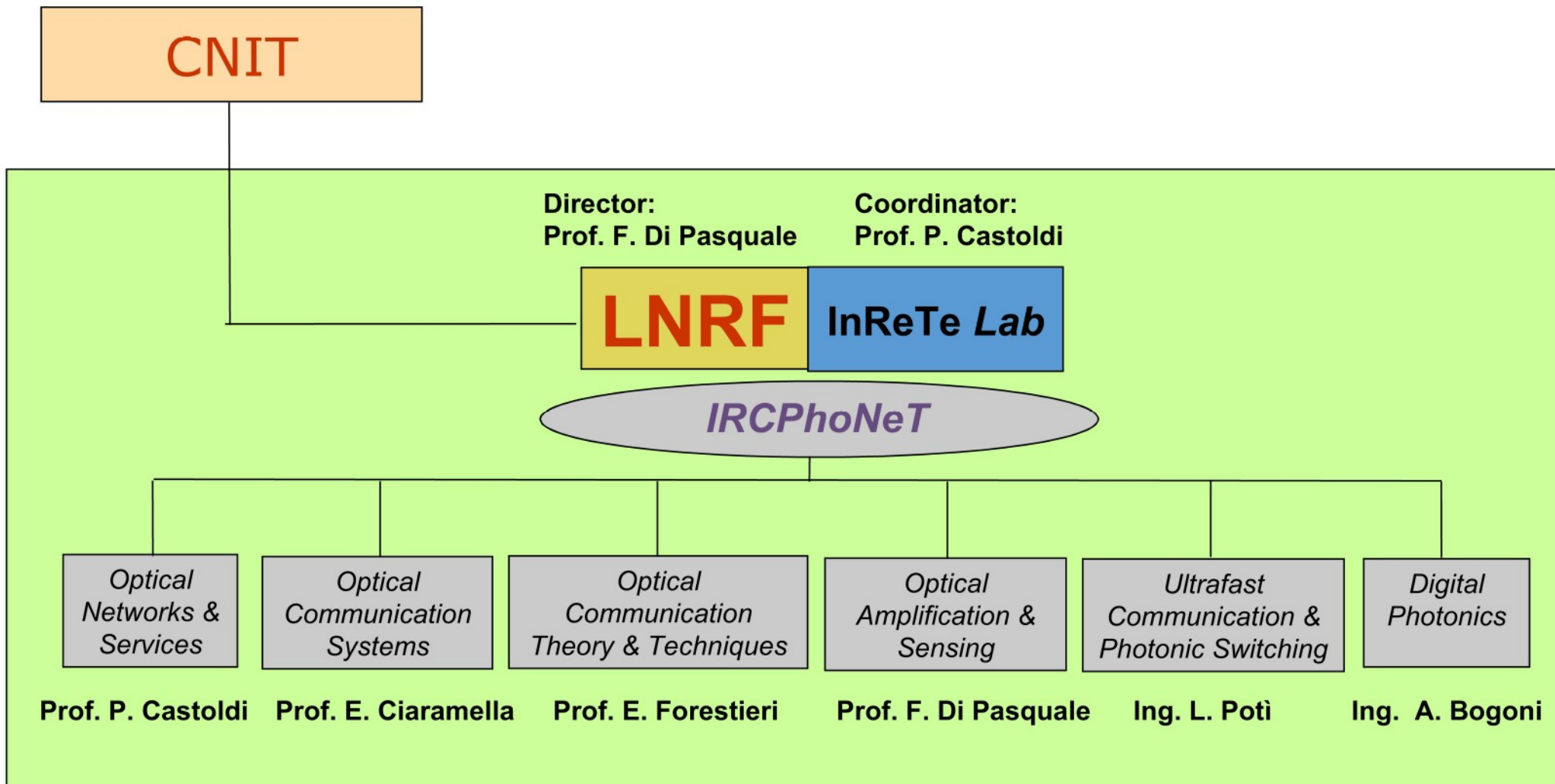
PERCEPTUAL  
ROBOTICS  
(PERCRO)





# Communications & Networks (InReTe Lab)

**Focus:** Optical communication systems

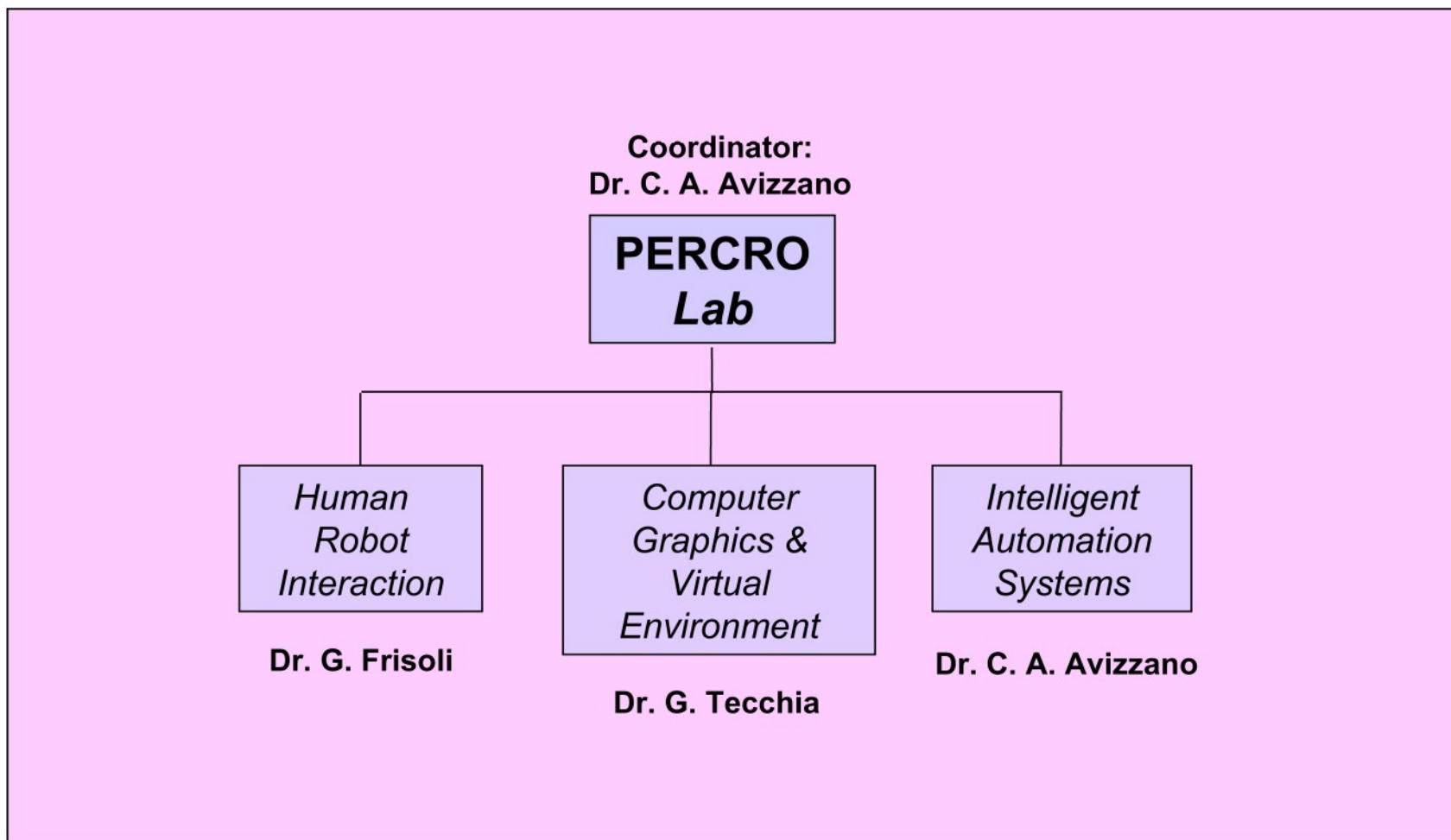




# Perceptual Robotics (PERCRO Lab)



**Focus:** Human-robot interfaces



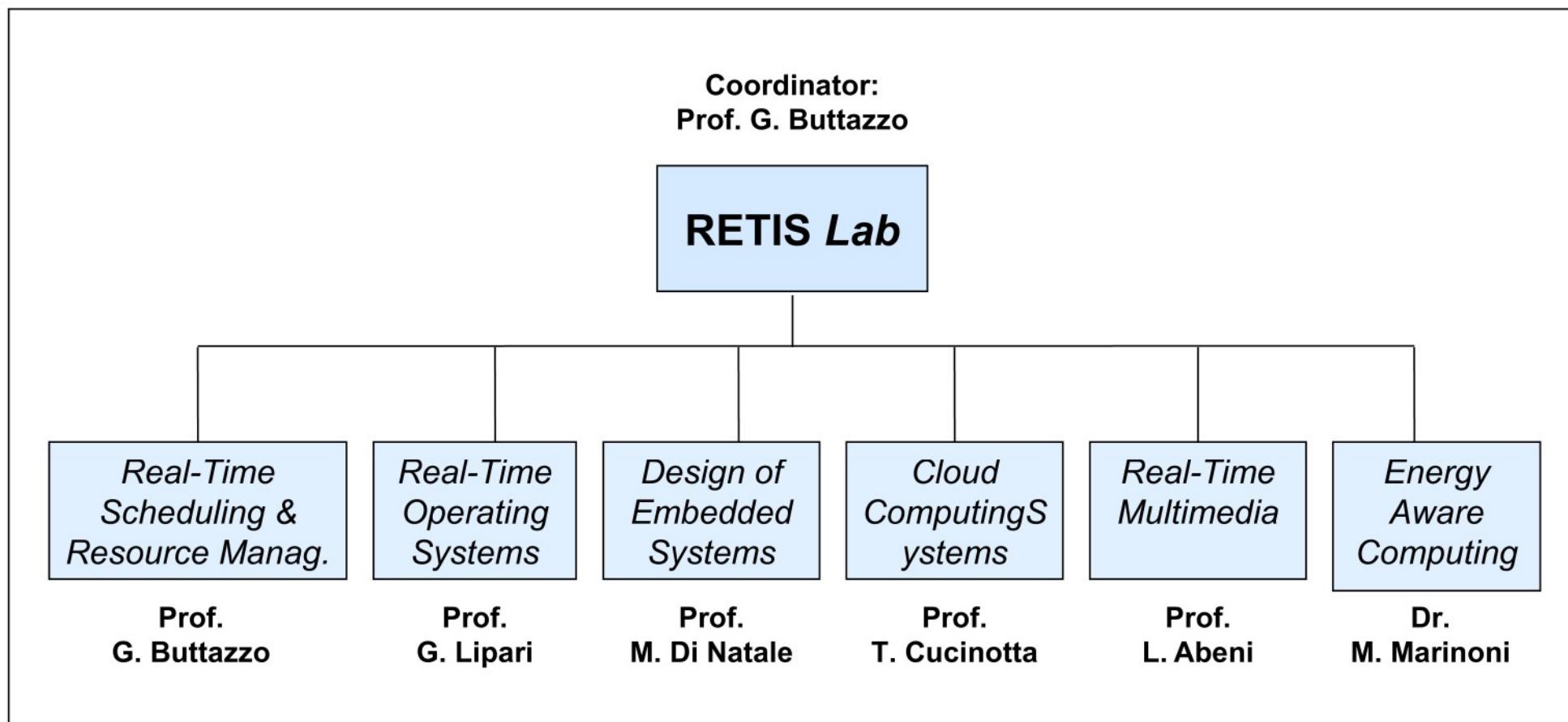




# Real-Time Embedded Systems (RETIS Lab)



**Focus:** Predictable computing systems





# Real-Time Systems Laboratory

## An overview

ISTITUTO  
DI TECNOLOGIE DELLA  
COMUNICAZIONE,  
DELL'INFORMAZIONE  
E DELLA  
PERCEZIONE



Scuola Superiore  
Sant'Anna





# The RETIS Group (established in 1993)



It Includes 26 people:

- 2 Full professors
- 2 Associate professor
- 2 Assistant professors
- 5 Post Docs
- 5 Research Associates
- 10 PhD students

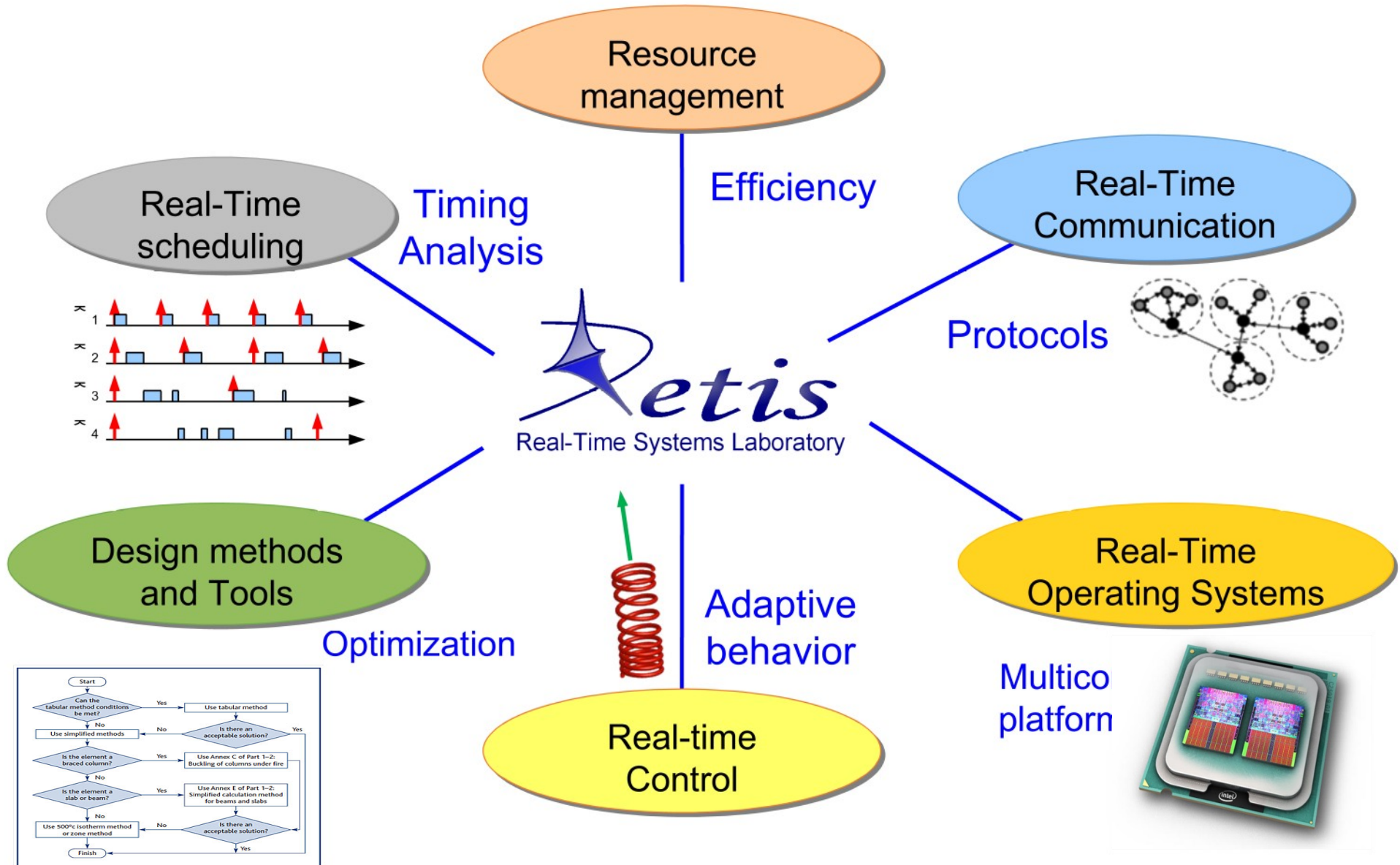


# Mission of the RETIS Lab



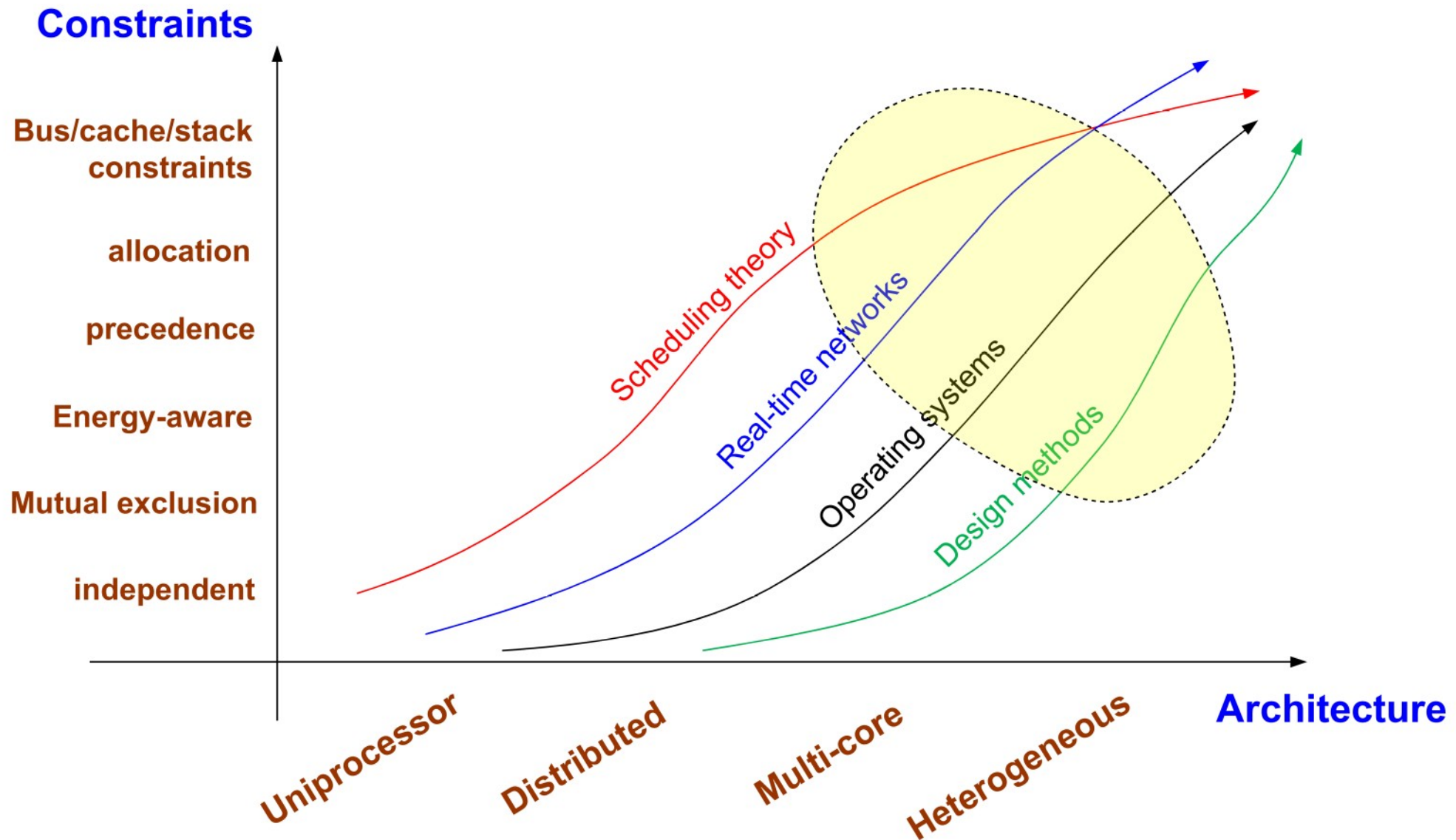
- Increase software predictability through suitable
  - **Operating systems** mechanisms
  - **Design methodologies** and **tools**
  - Timing and performance **analysis**
- Provide real-time support for new computing platforms
  - **multi-core, distributed, cloud**
  - **heterogeneous, FPGA-accelerated, massively parallel**
- Make embedded systems resource efficient
  - w.r.t. **time, memory, bandwidth, energy, ...**
- Prevent and manage overload conditions
  - through **adaptation mechanisms**

# Research Topics





# A research perspective

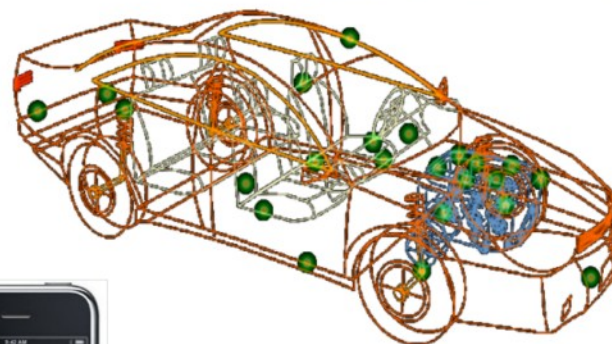




# Applications



- Avionic systems
- Robotics
- Automotive systems
- Multimedia systems
- Sport & Healthcare
- Web & Cloud Services
- Agriculture
- Education





# Real-Time Operating Systems

## S.Ha.R.K.

*for PC architectures*



<http://shark.sssup.it>

### Key features

- High predictability
- Posix interface
- Modularity - portability
- Advanced scheduling
- Adaptive resource mgm.
- Programming flexibility

## E.R.I.K.A

*for small microcontrollers*



<http://erika.tuxfamily.org>

### Key features

- Small footprint (1 Kb)
- **OSEK certified!**
- Support for multi-core
- and many  $\mu$  controllers
- High time resolution
- Advanced scheduling

## Linux

In Linux **mainline**  
v. 3.14 since  
March 30, 2014



[https://en.wikipedia.org/  
wiki/SCHED\\_DEADLINE](https://en.wikipedia.org/wiki/SCHED_DEADLINE)

### Key features

- Efficient scheduling
- Support for deadlines
- EDF scheduling
- Resource Reservation
- Temporal Isolation
- Support for multi-core



# Industrial collaborations



## Industrial impact of RETIS results

- **Sched\_deadline**: Real-Time scheduler in the **Linux** mainline kernel
- **Erika**: Open source **OSEK certified kernel** for automotive systems (with Evidence)
- Predictable support for safety-critical systems (**Airbus, Bosch, Magneti Marelli**)
- Tele-rehabilitation and tele-monitoring (**Telecom**)

# EU collaborations



**Austria:** Vienna

**Czech Rep:** Prague

**France:** Paris, Grenoble, Renne, Nantes, Nancy, Toulouse, Lille

**Germany:** Munich, Kaiserslautern, Dresden, Karlsruhe, Saarland, Stuttgart

**Greece:** Athens

**Ireland:** Dublin, Cork

**Italy:** Pisa, Pavia, Catania, Siena, Florence, Bologna, Trento, Padova, Modena, Ancona, Rome

**Portugal:** Porto, Aveiro, Lisbon

**Spain:** Madrid, Cantabria, Valencia, Barcelona, Palma de Mallorca

**Sweden:** Stockholm, Lund, Vasteras, Uppsala, Halmstad, Linkoping

**Switzerland:** Zurich, Lausanne,

**UK:** York, Cambridge





# US & other collaborations



## US

- **University of California at Berkeley** (Alberto Sangiovanni Vincentelli)
- **Carnegie Mellon University** (Raj Rajkumar, John Lehozcky)
- **University of Illinois at Urbana-Champaign** (Lui Sha, Tarek Abdelzaher)
- **University of North Carolina at Chapel Hill** (Sanjoy Baruah, James Anderson)
- **University of Texas at Austin** (Aloysius Mok)
- **University of Pennsylvania** (Insup Lee)
- **Florida State University** (Ted Baker)
- **University of Pittsburgh** (Daniel Mossé)
- **University of Virginia** (John Stankovic)
- **University of Nebraska-Lincoln** (Steve Goddard)
- **George Mason University** (Hakan Aydin)
- **Indiana-Purdue University Indianapolis** (Yao Liang)

## Other

- **Universidad del Sur, Bahía Blanca** (Rodrigo Santos)
- **Federal University of Santa Catarina, Brazil** (Romulo S. de Oliveira)





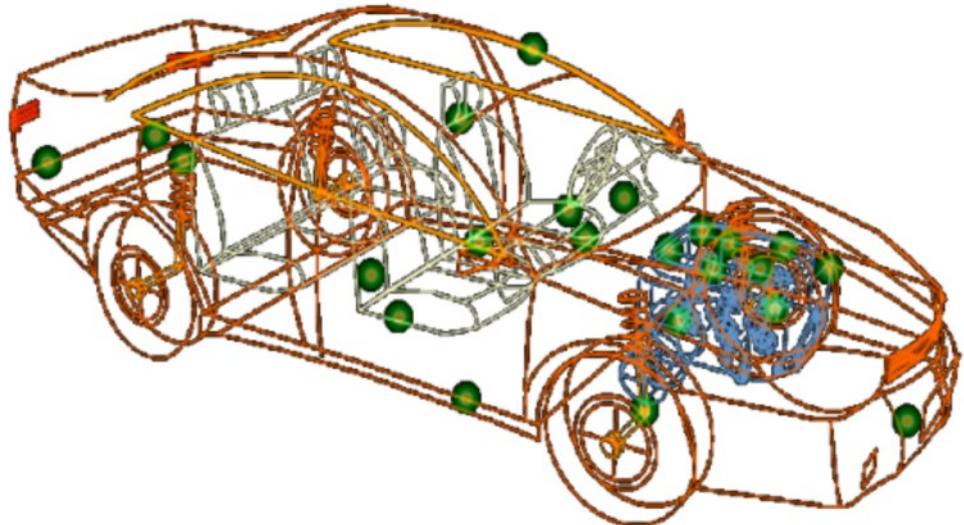
# Research projects





RETIS developed [timing analysis methods and tools](#) for increasing software predictability in safety-critical systems.

In collaboration with



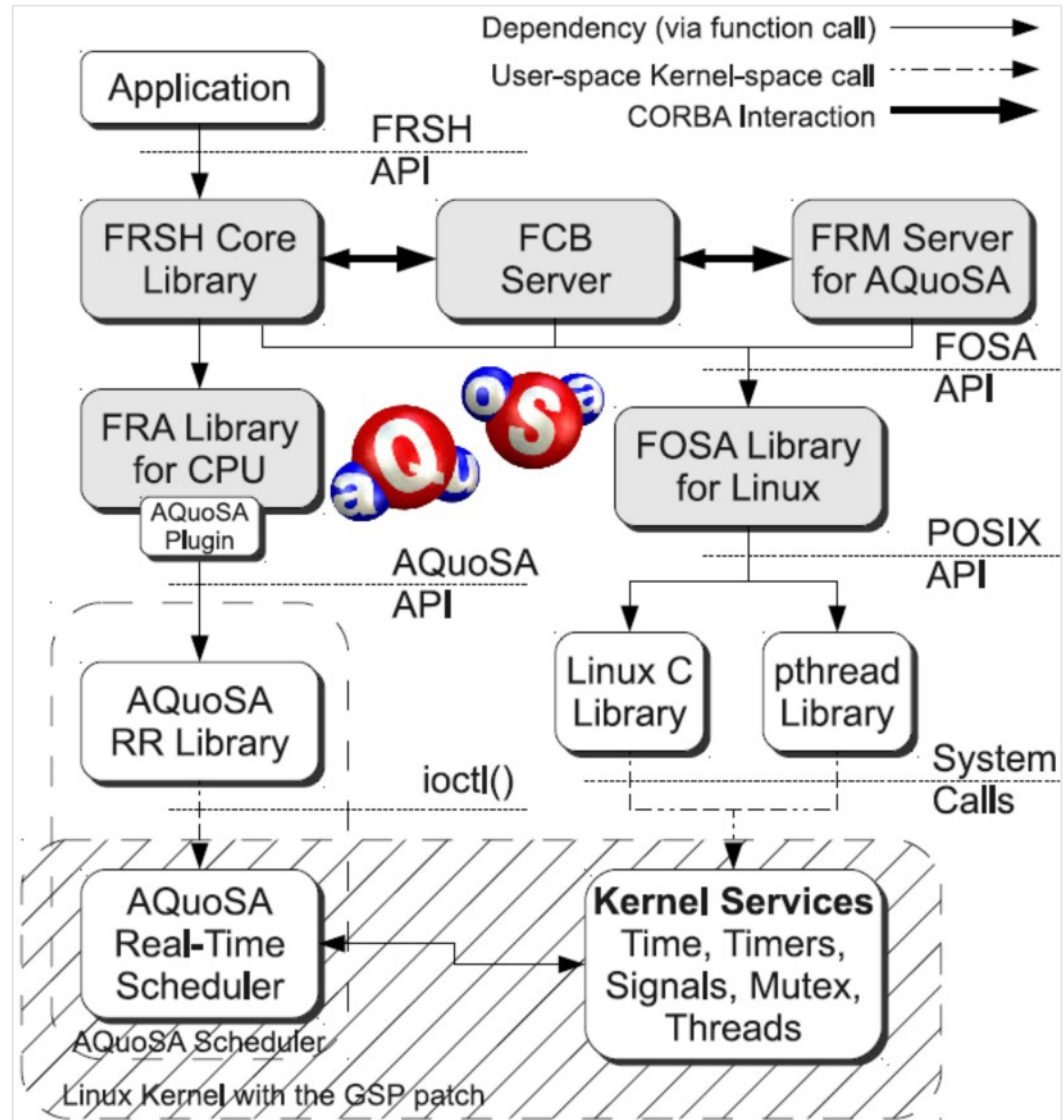


# Framework for Real-time Embedded Systems based on COnTRacts



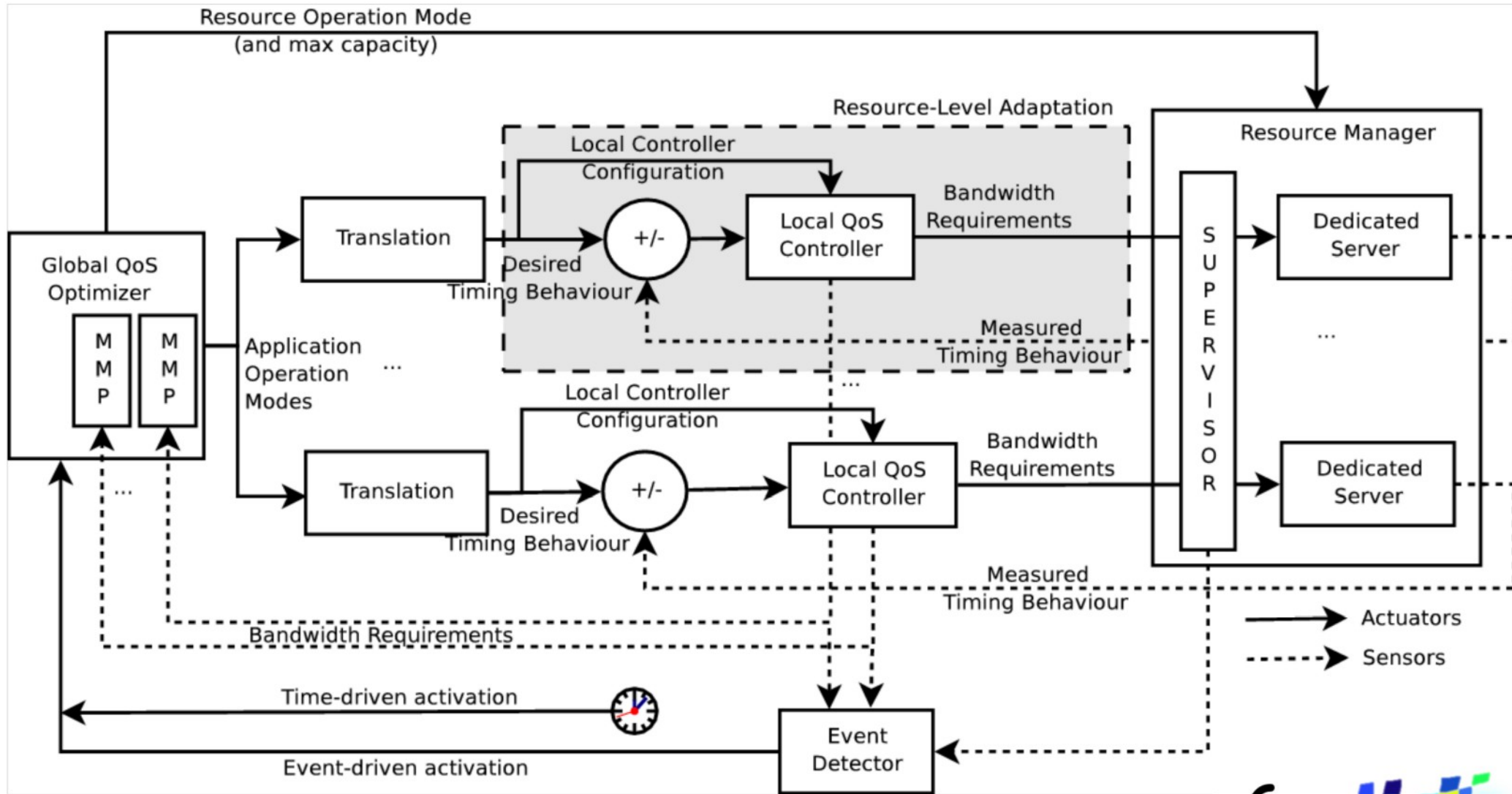
- Soft and hard real-time
- Support for **CPU, disk, network**
- Distributed real-time systems
- Portability across RTOSs
- **Adaptive** real-time systems
- Application-level QoS control
- QoS+**power-aware** optimization
- Atomic negotiations

<http://www.frescor.org>





# Framework for Real-time Embedded Systems based on COnTRacts





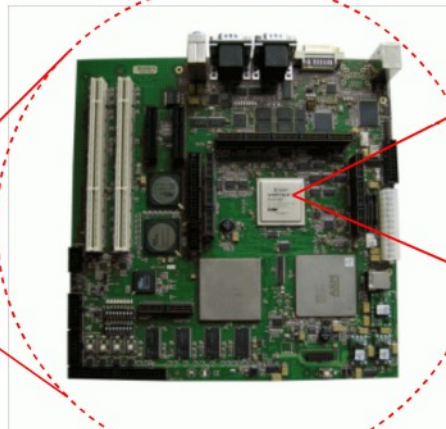
# ACTORS



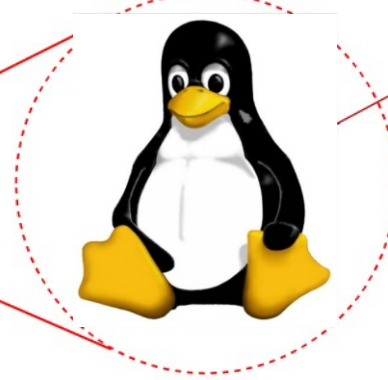
RETIS provided [new kernel algorithms](#) for adaptive resource management in next-generation cell phones.

etc

**Linux** was modified to include a new scheduler able to reduce interference among concurrent software activities



**ARM11 (4 cores)**



**Linux 2.6.x**

## **SCHED\_DEADLINE**

Included in Linux main line v3.14 since March 30, 2014





# IRMOS

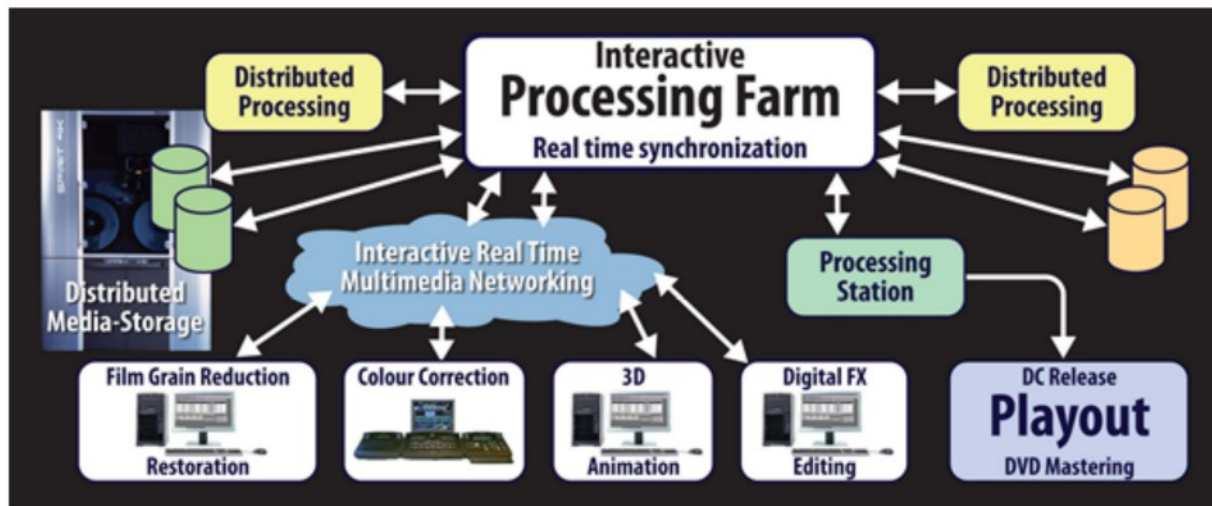


## IRMOS

Interactive Realtime Multimedia Applications  
on Service Oriented Infrastructures

IaaS infrastructure for Real-Time cloud services

- Film post-production (on-line editing of 4K contents)
- Virtual & augmented reality
- Advanced e-Learning scenarios







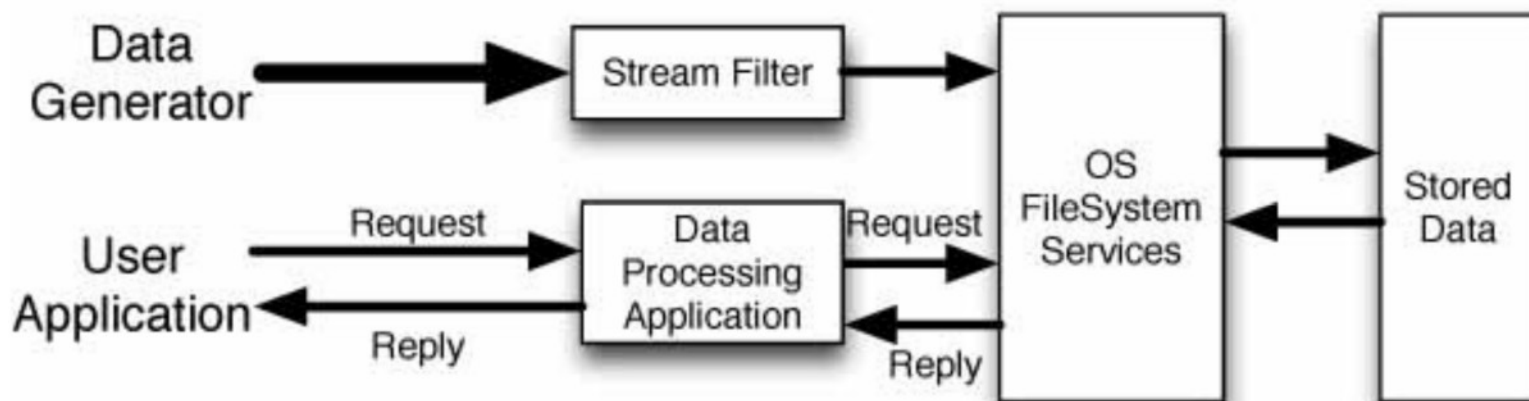
<http://www.soos-project.eu>

## Future Massively Parallel Many-Core Systems

- Cloud and High-Performance Computing
- Manage **heterogeneous hardware**
- Workload distribution, replication, load balancing and scheduling
- Minimize maximum latency
- Minimize energy consumption while keeping timing constraints
- OS with **distributed kernel architecture**
- Experimentation with **Intel Single-chip Cloud Computer (SCC) NoC**



- Performance, guarantees and scalability of large streaming and storage data systems.
- Create a **Java Platform** to support H-P Information Management systems with real-time constraints.



- **Financial** and **web streaming** case studies from industrial partners.



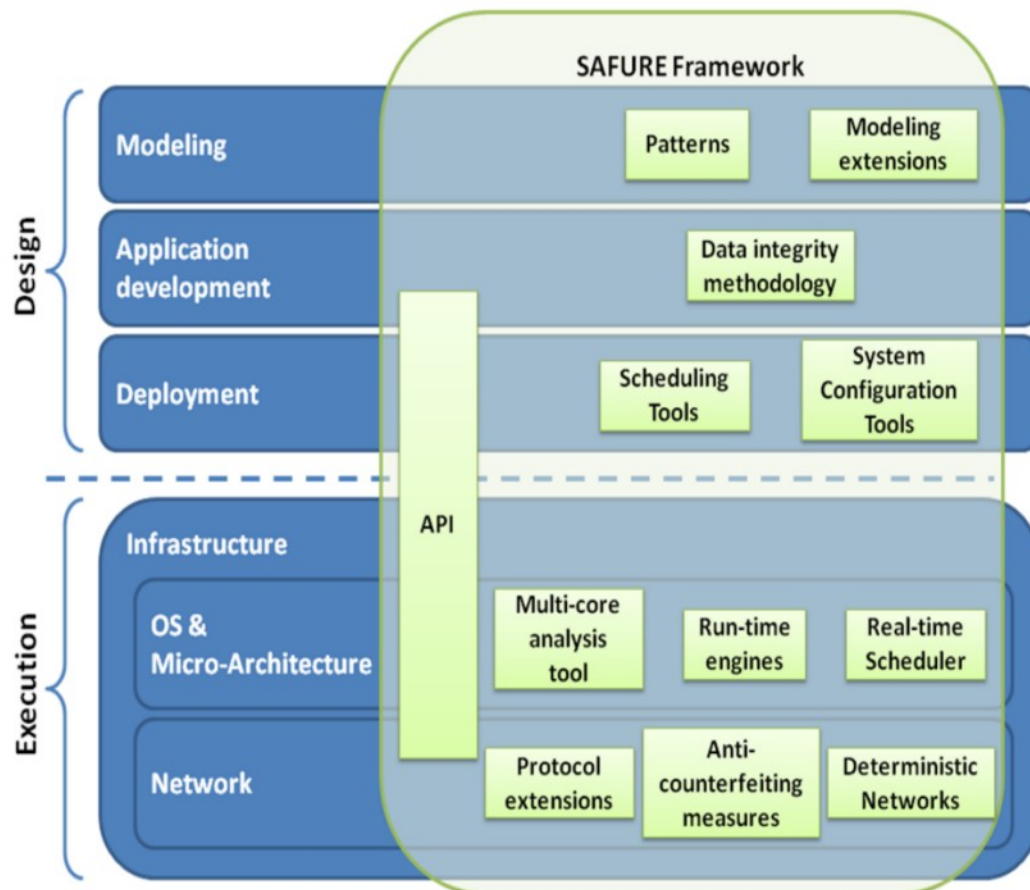
- Requirements on the OS and system software:
  - control the **scheduling** and the **allocation** of resources
  - isolate the timing behaviour of one component from others (temporal isolation)
- Enhanced kernel features:
  - CPU reservation for independent threads (***SCHED\_DEADLINE***)
  - CPU reservation with mutexes (***M-BWI***)
  - Hierarchical CPU reservation (***BDM***)
  - Disk I/O proportional share scheduling (***BFQ***)
  - Network proportional share scheduling (***QFQ+***)
  - **PREEMPT\_RT** compatibility





## Safety and Security by design for interconnected mixed-critical CPS

- Engineering methods for cyber-physical systems for **safety** and **security by design**.
- Tools and capabilities to **prevent attacks in real-time**.
- **Guidelines** to assist designers and developers during the whole engineering process.





# Other research topics



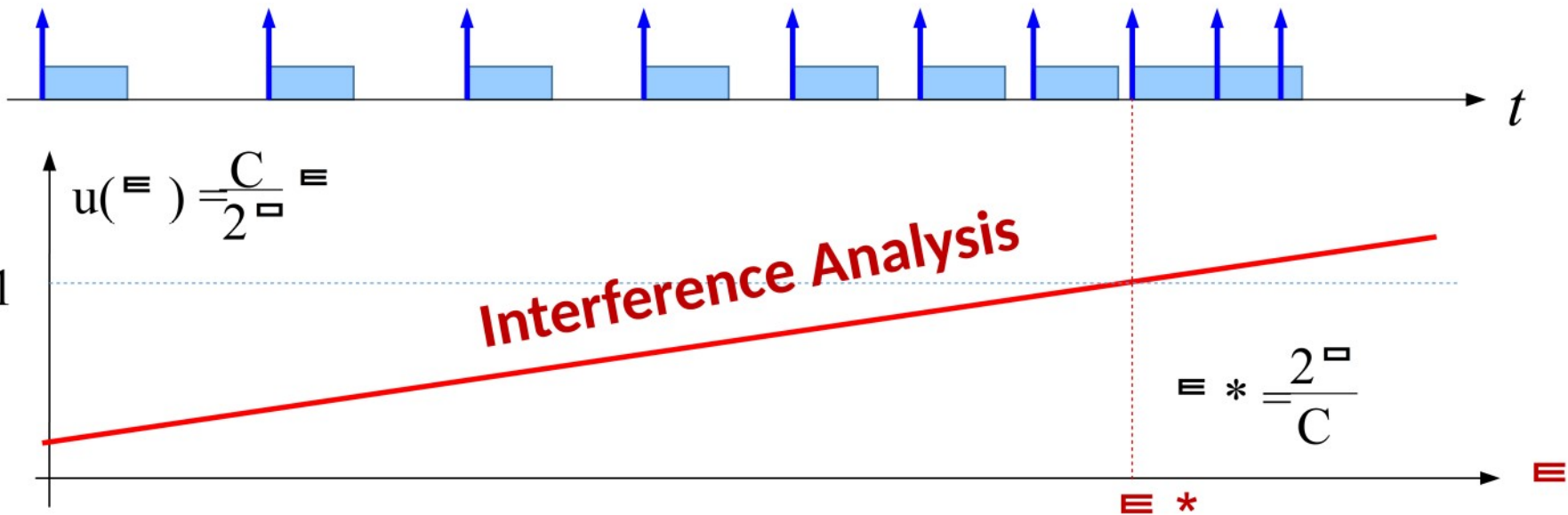
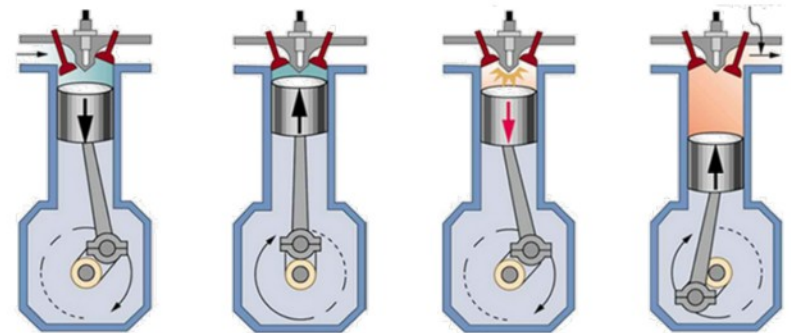


# Engine control



Timing analysis of periodic and angular tasks activated at specific angles crankshaft.

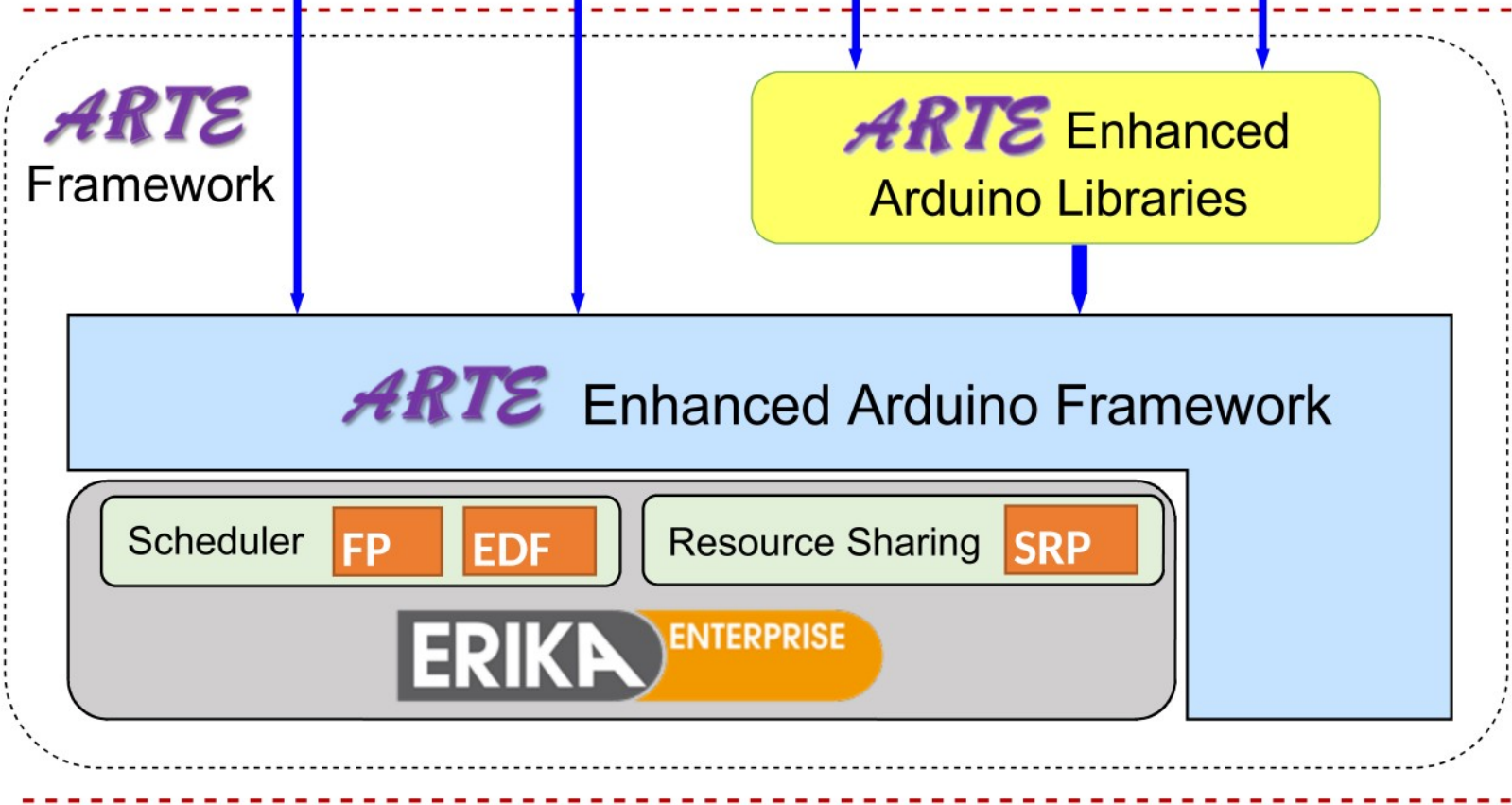
The activation rate of these tasks is proportional to the **angular velocity** of the engine:





# Real-Time support for Arduino

User Application

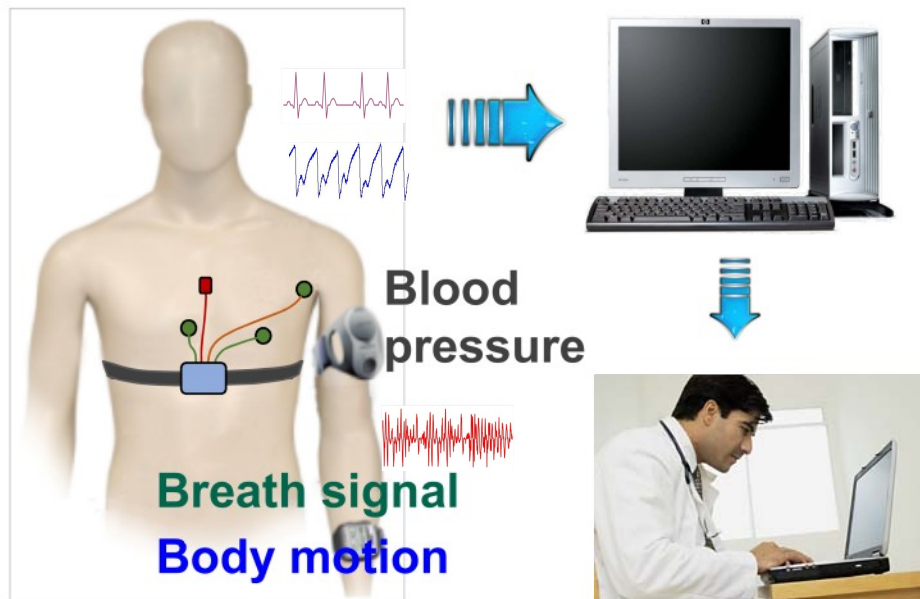


Hardware





# e-Health

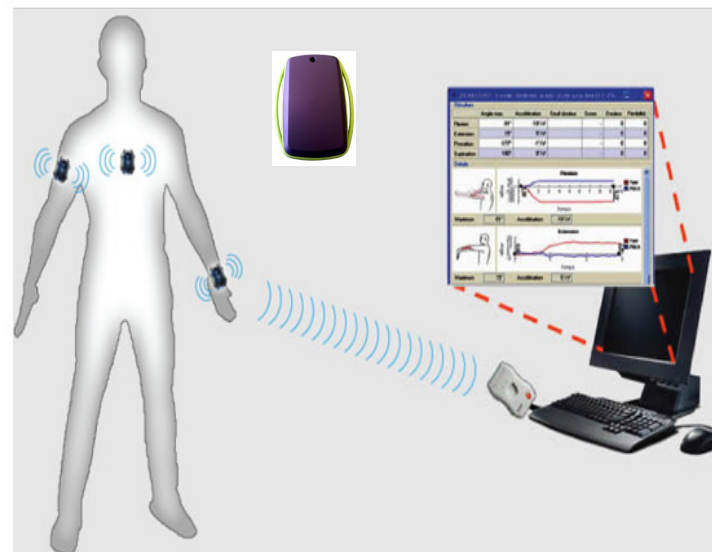


## Remote monitoring

- Multisensor node (ECG, SPO2, IMU)
- **Cloud storage**
- Online **big-data analysis**



**Ascolta** regional project



## Tele-rehabilitation

- IMU-based body sensor network
- Data fusion
- Limb tracking
- Posture/action recognition



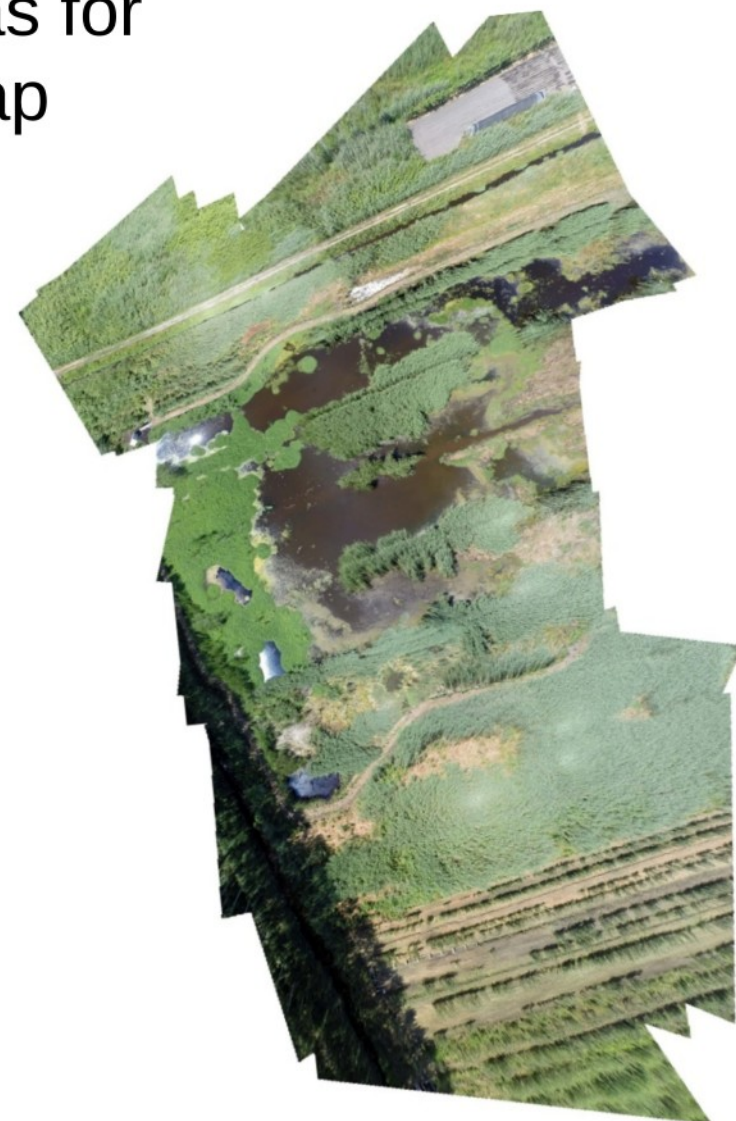




# Drones in Agriculture



Efficient monitoring of agriculture areas for automatic **vegetation control** and map reconstruction of geographical areas



**Energy-Aware path planning**  
**energy model** for main maneuvers

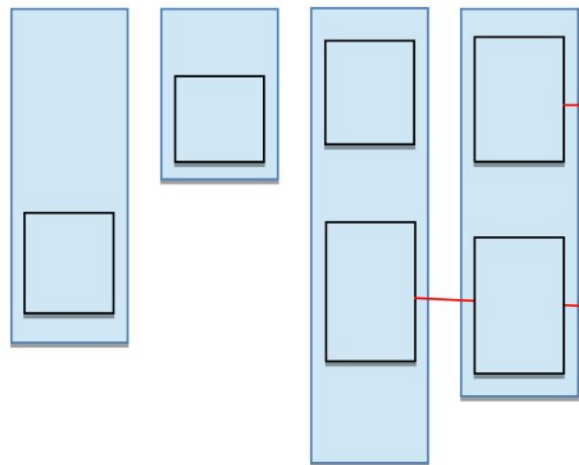
- constant speed, acceleration, deceleration
- hovering, climbing, ...



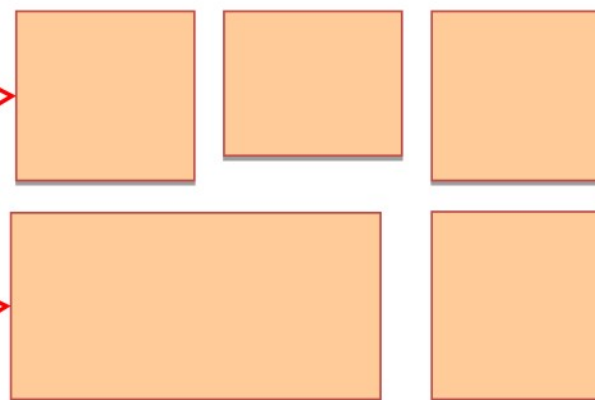
# Sharing FPGA by DPR



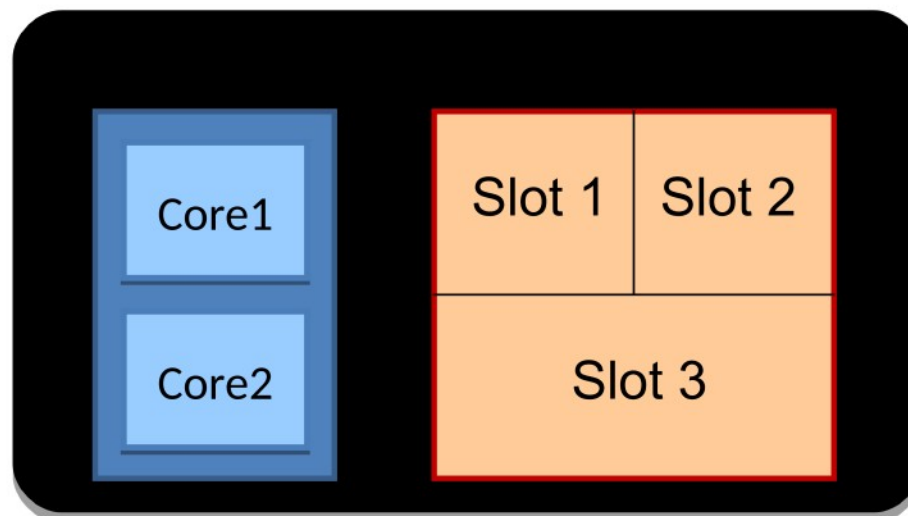
Software tasks



Hardware tasks

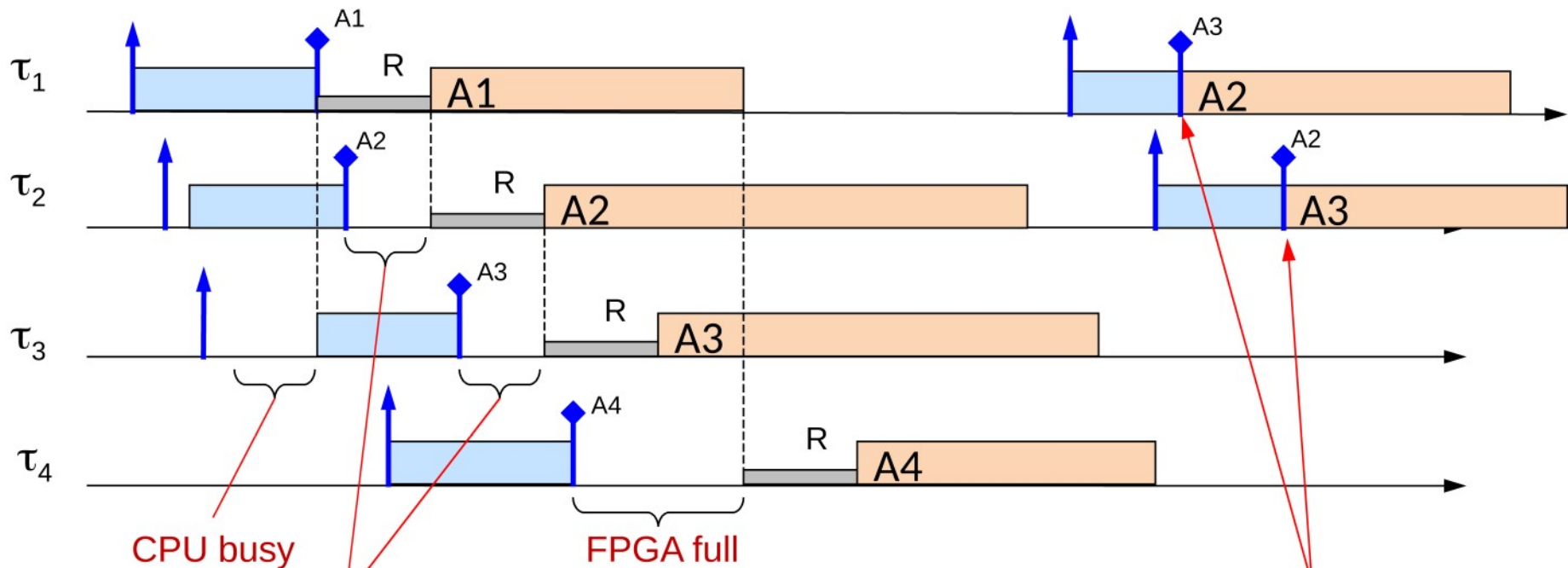


Total required area > FPGA area

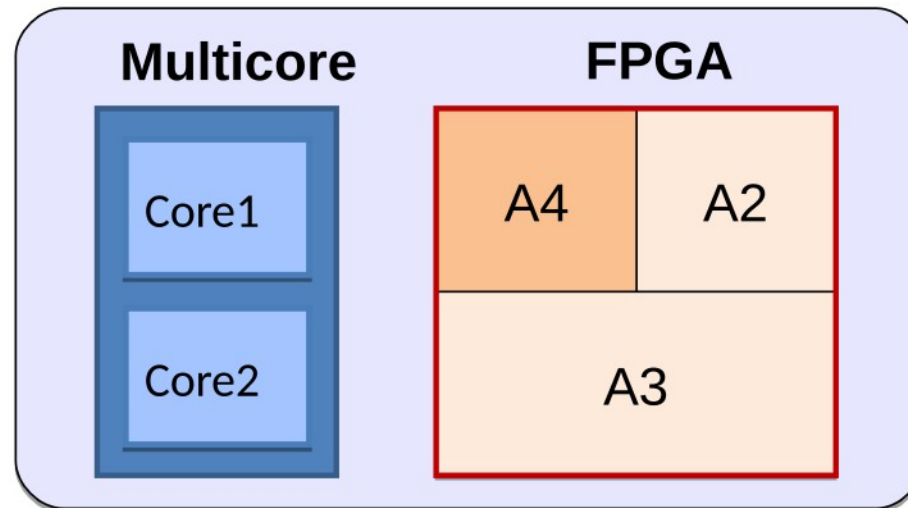




# Sharing FPGA by DPR



FRI busy



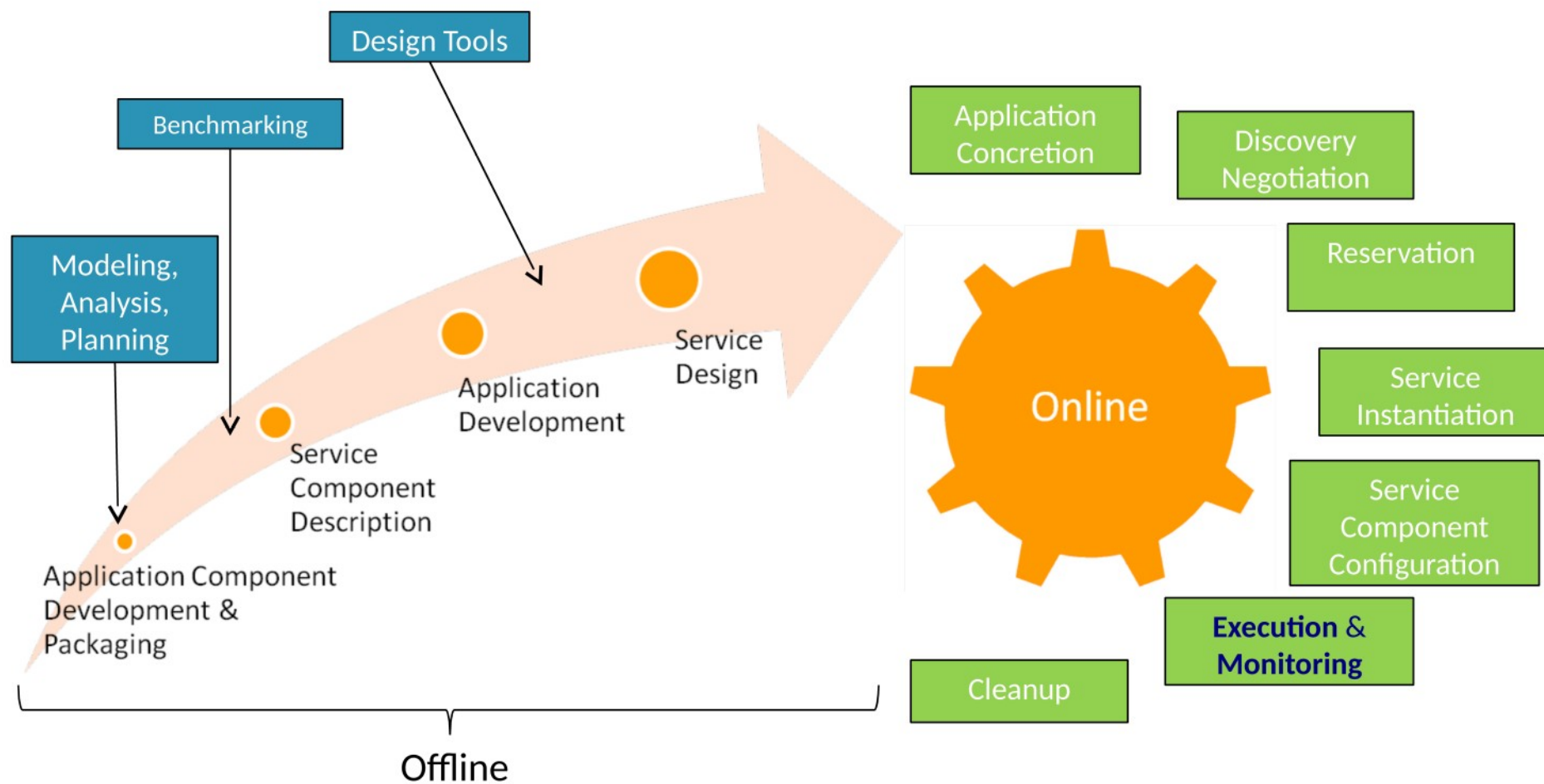
No delay since the slots are already programmed



# Cloud Computing Research



# IRMOS Two-Phases Approach





# VM Placement – Distributed Cloud Services with e2e Constraints

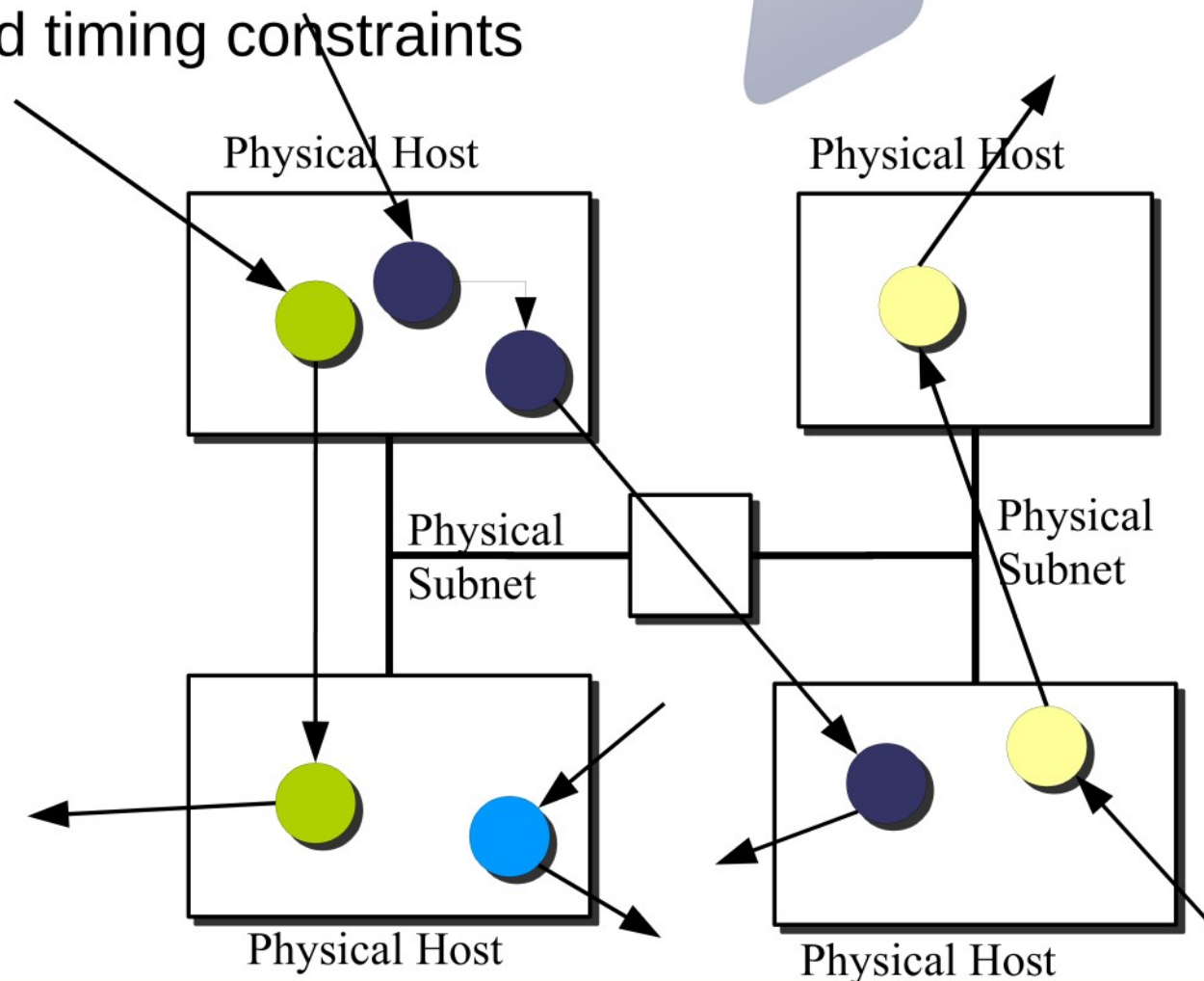
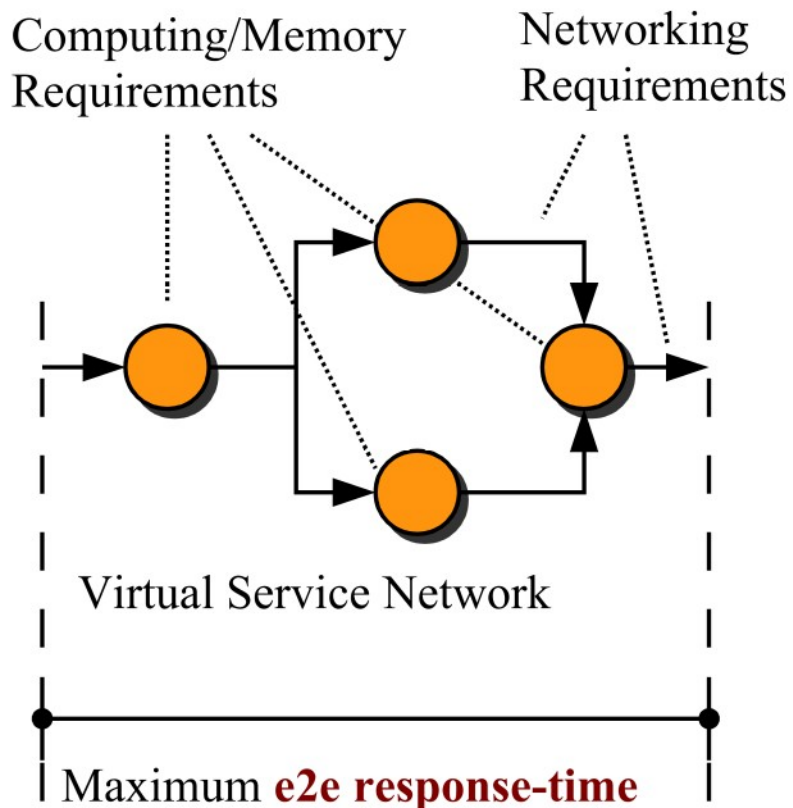


## Deployment of VSNs on PNs

- Given computing/network/memory requirements
- Respecting end-to-end timing constraints

**IRAMOS**

Interactive Realtime Multimedia Applications  
on Service Oriented Infrastructures

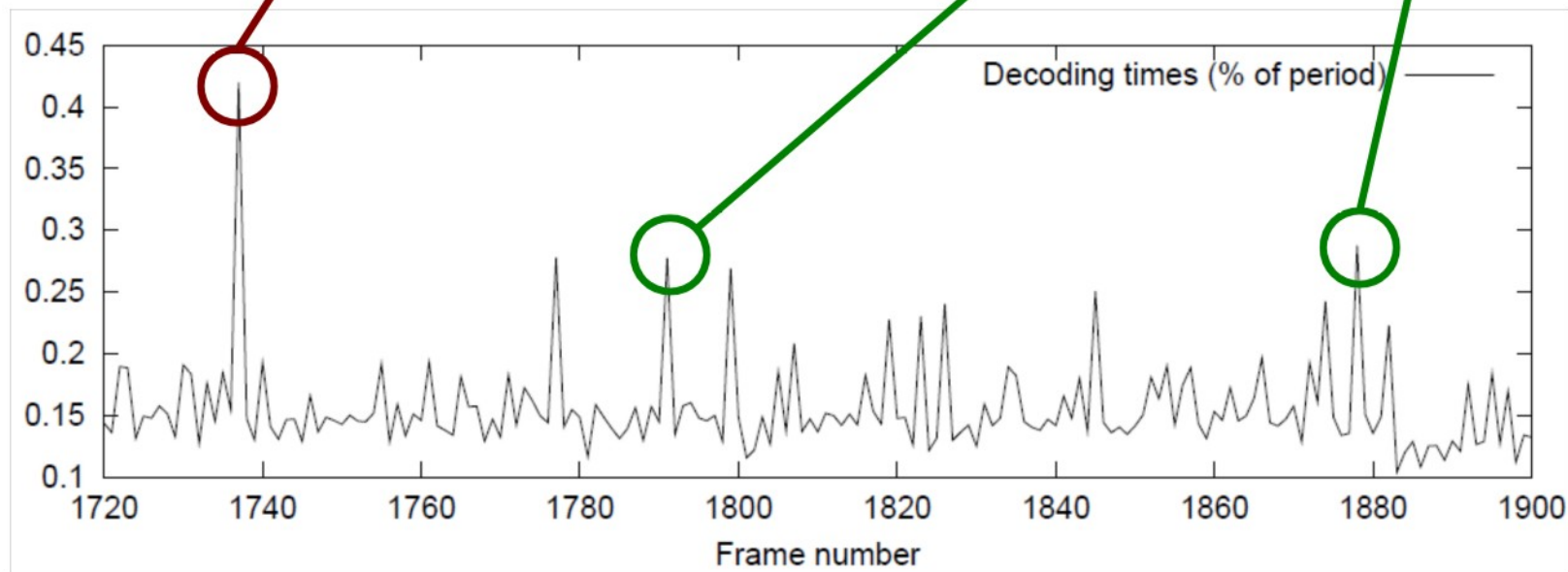




# Probabilistic response-time guarantees



Tune allocation on computation-time **percentiles** (instead of **WCET**)





# Probabilistic availability guarantees

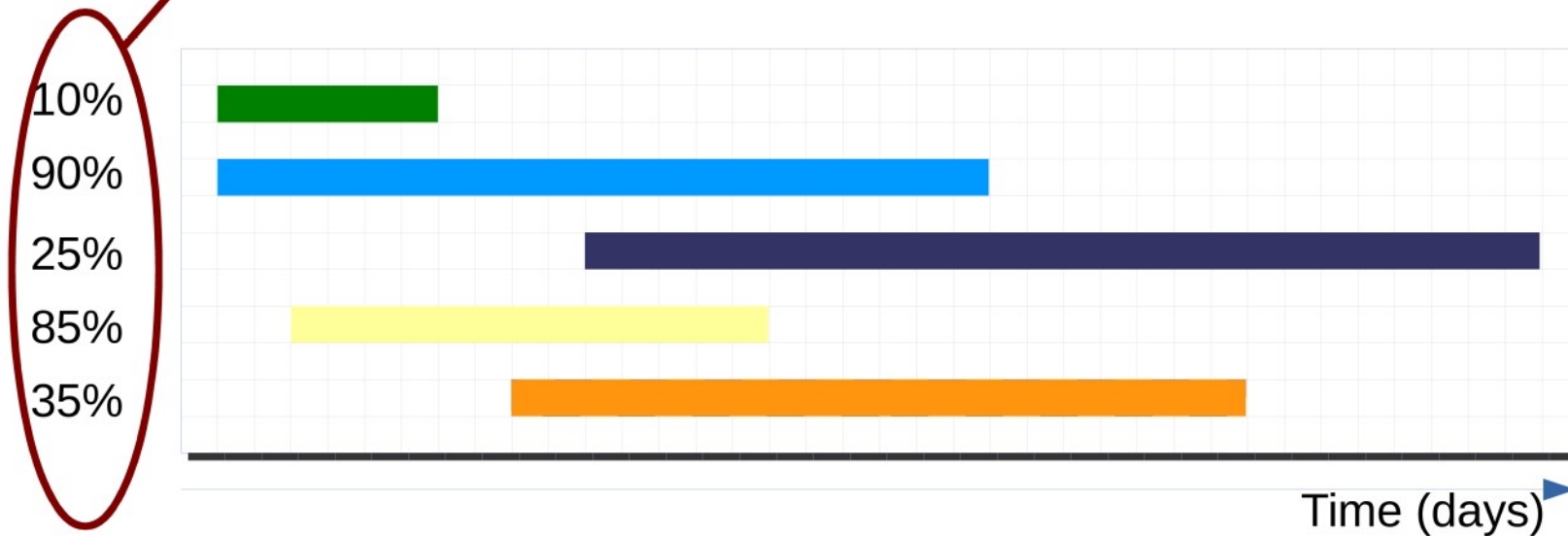


Applications sharing the same PH

- may be independently activated

**Over-subscription** policy where provider relies on

- **probabilities of activation** for admitted & new service







# Real-Time Scheduling of VMs

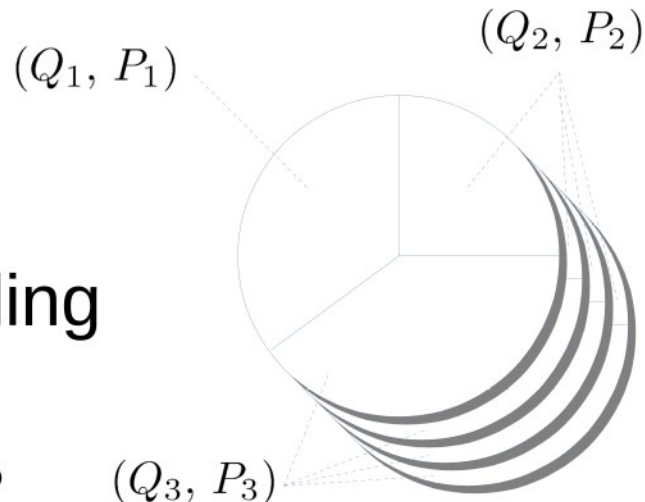


## Use of real-time CPU scheduling

- As **basic mechanism** for isolating VMs concurrently running on the same CPU and core

## IRMOS Real-Time Scheduler

- For the Linux kernel
- Provides hierarchical **EDF/FP** scheduling
  - EDF-based **resource reservations**
    - $(Q, P)$ : a **budget**  $Q$  is granted every **period**  $P$
    - Both a **guarantee** and a **limitation**
  - FP scheduling within each EDF reservation
- **CBS**-based: provides **temporal isolation**





# Hierarchical CPU reservation



- One reservation for each **thread**
  - Too many parameters
  - No statistical multiplexing
- One reservation for a **group** of threads
  - Easier to set-up for the designer
  - Provide isolation **where is needed**
  - Take advantage of **intra-application variability**
  - Enables component-based analysis



# End-to-end QoS brokering

T. Cucinotta, D. Lugones, D. Cherubini, K. Oberle

Bell Labs 





# Introduction



## Cloud customers' requirements are evolving

- ❑ Not merely storage and best-effort services
- ❑ Towards enterprise services with stringent real-time and interactivity requirements
  - Virtual desktop
  - Professional on-line multimedia authoring
  - On-line Gaming
  - Virtualized Network Functions (NFV)
    - e.g., IMS, CDN, ...

## Increasing interest in hybrid deployments

- ❑ Private cloud accompanied by federated public clouds for possible peak workload hand-over

# Problem Presentation #1/3

## Potential benefits impaired by

- ❑ best-effort Internet
- ❑ lack of end-to-end QoS

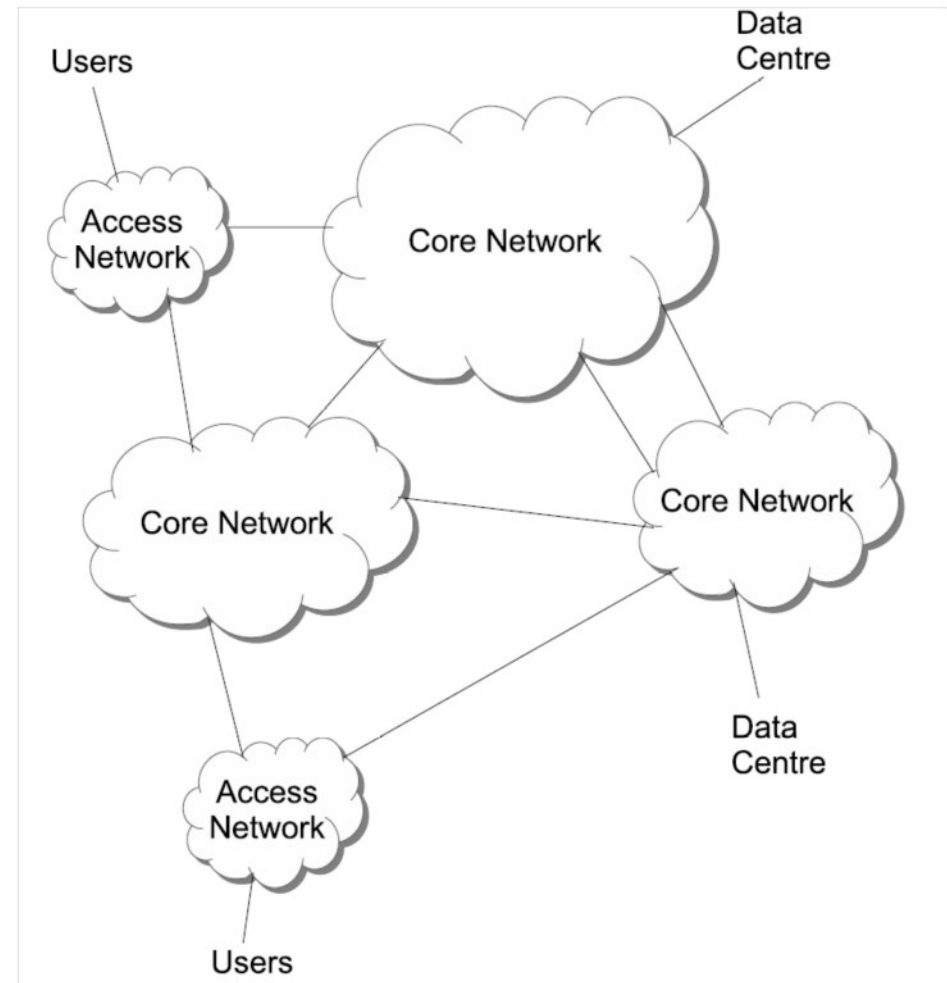
## Requests cross various NSPs

- ❑ access network
- ❑ metro network
- ❑ core network

## and different CSPs

- ❑ SaaS
- ❑ IaaS

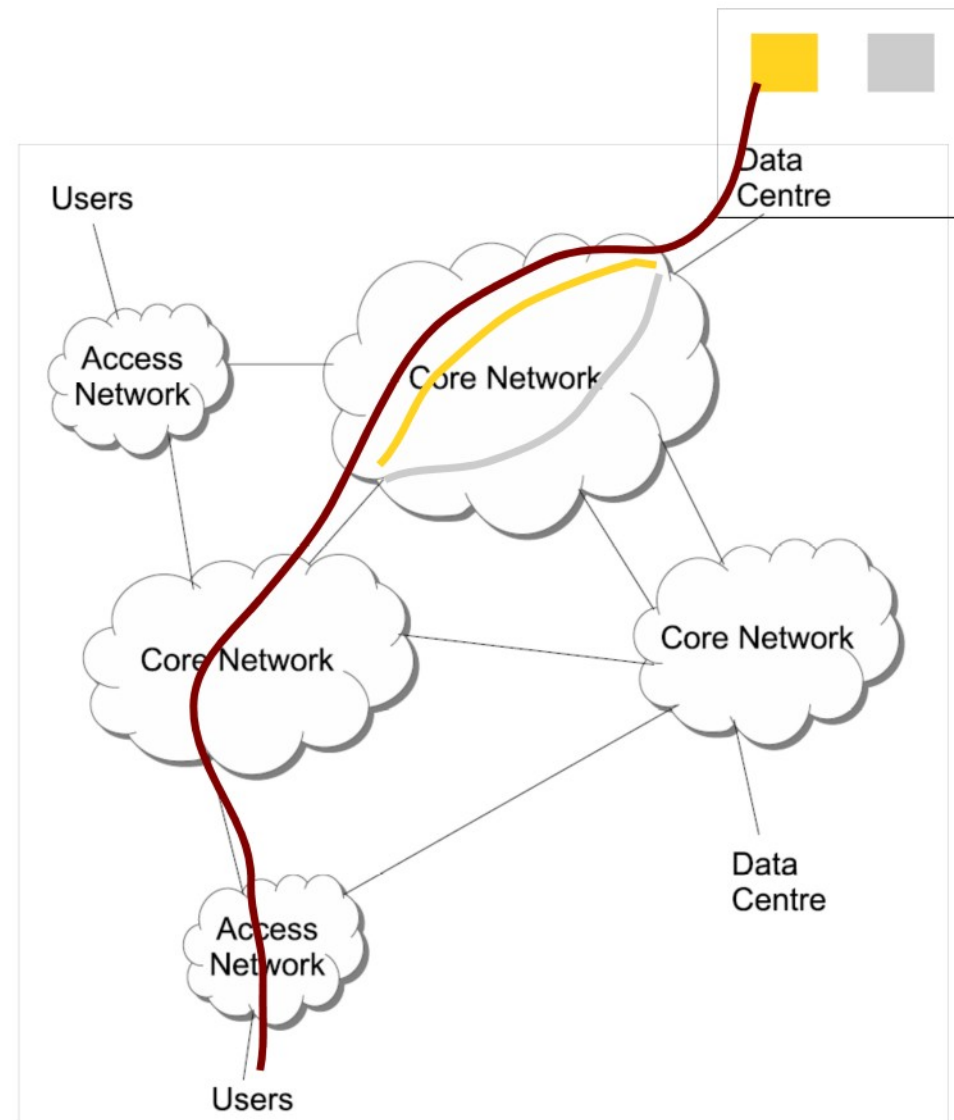
**still requiring tight interactivity**



# Problem Presentation #2/3

If multiple NSPs and CSPs provide various offerings with various QoS/cost trade-offs

- ❑ NSPs: from A to B with latency  $l_1$  costs  $c_1$ , with latency  $l_2$  costs  $c_2$
- ❑ CSPs: VMs with different access latency and unit capacity cost



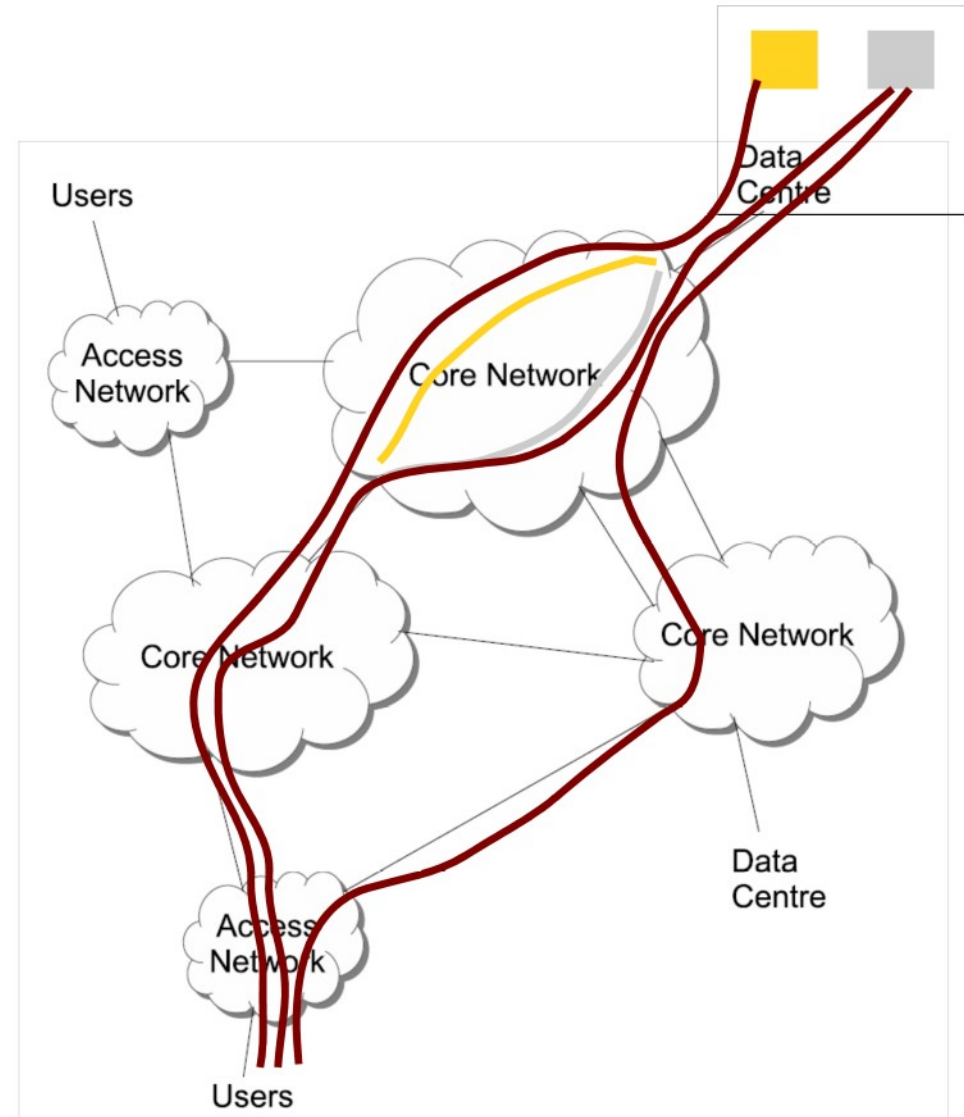


# Problem Presentation #3/3

**If multiple NSPs and CSPs provide various offerings with various QoS/cost trade-offs**

- ❑ NSPs: from A to B with latency  $l_1$  costs  $c_1$ , with latency  $l_2$  costs  $c_2$
- ❑ CSPs: VMs with different access latency and unit capacity cost

**How to combine these in a brokering logic that meets end-to-end QoS constraints minimizing cost ?**





# Data Centre Optimization Enhanced by SDN

T. Cucinotta, D. Lugones, D. Cherubini, E. Jul

Bell Labs 



# Problem Presentation



## **Increasing Computing/Communication demand of Cloud Applications**

- ❑ Need for transferring massive amounts of data  
→ e.g., “big-data” workloads
- ❑ Predictable performance, real-time responsiveness, ultra low-latency

## **More network capacity and versatility needed in DCs**

- ❑ Multi-path challenges traditional network equipment
- ❑ VLANs used for mitigating issues and isolating customers  
→ Limited availability => insufficient in multi-tenant environments

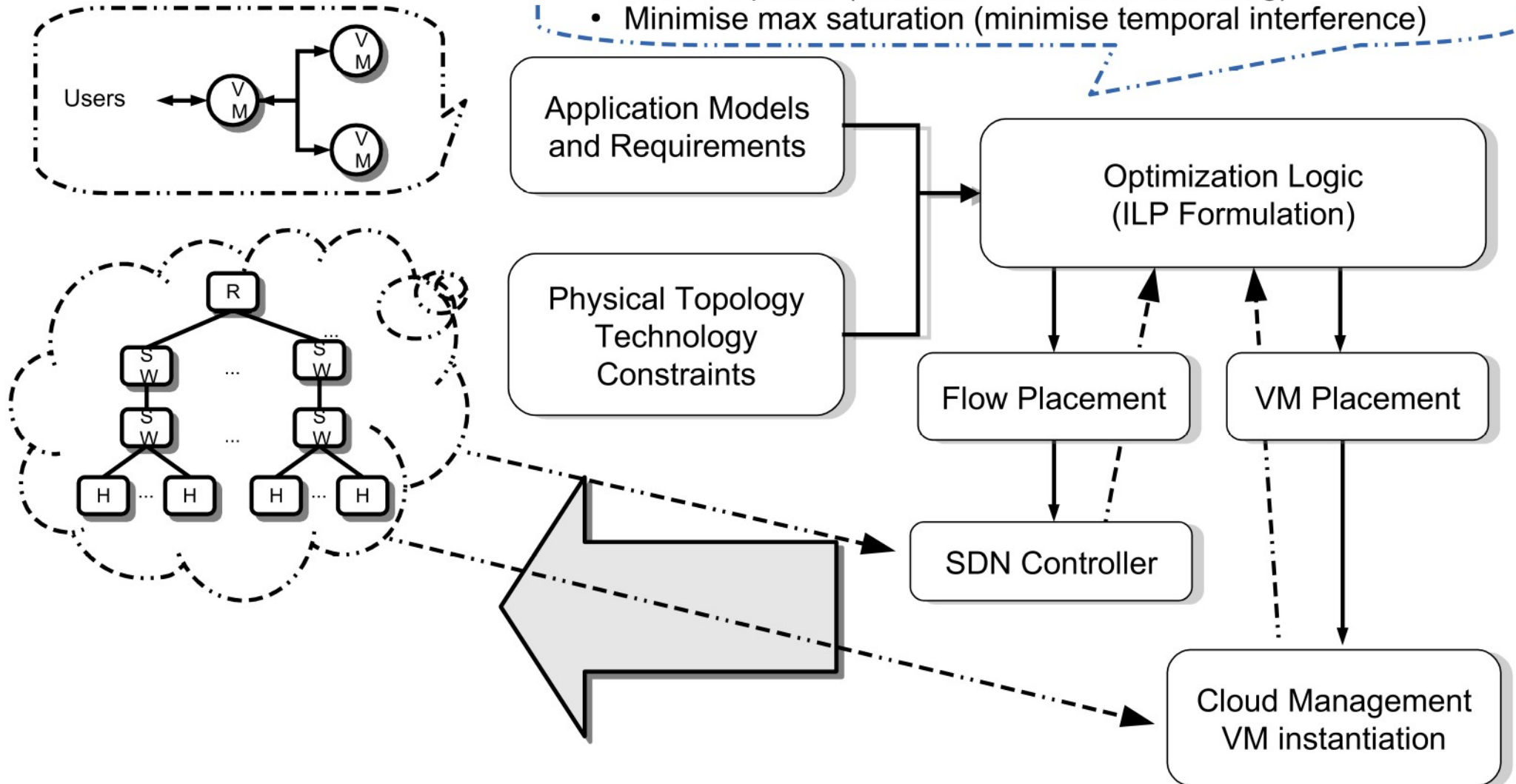
## **Need for flexible, dynamic and scalable resource management solutions**

- ❑ Intelligent placement decisions considering computing/networking/storage requirements
- ❑ Flexible & elastic network management solutions => SDN, NFV.



# Proposed Approach

- Max gain
- Min occupation (maximise saturation & sharing)
- Minimise max saturation (minimise temporal interference)



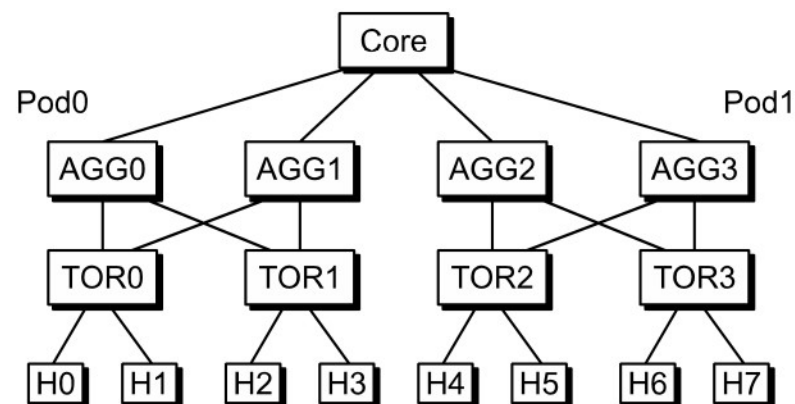
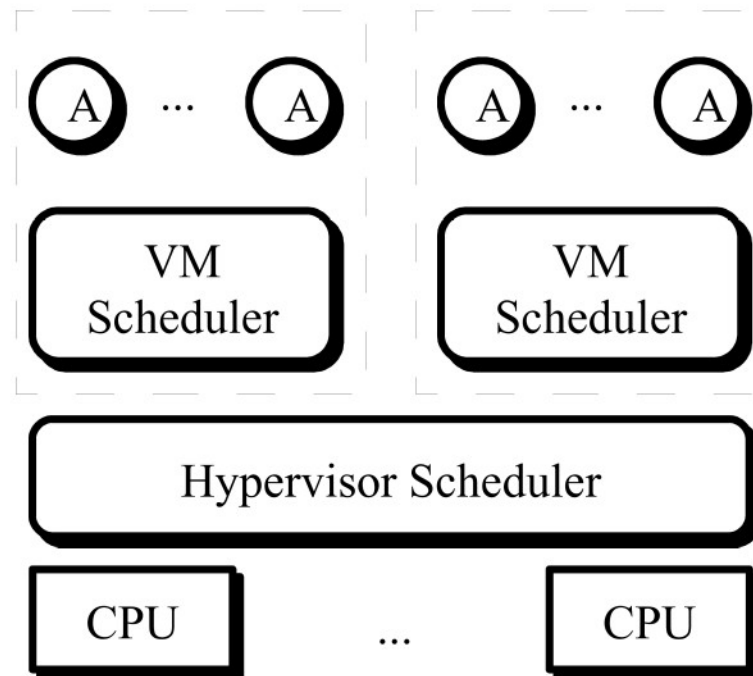
# Evaluation Framework

## CloudNetSim

- ❑ Co-simulation of network/CPU scheduling
- ❑ Implemented in OMNeT++
  - Reuse of existing models (INET for TCP/IP)
- ❑ We added models for
  - Hierarchical CPU scheduling
  - Linux CFS, focusing on Linux + KVM
- ❑ Non-functional simulation
  - We run apps models to mimic realistic behavior
  - We gather end-to-end performance metrics

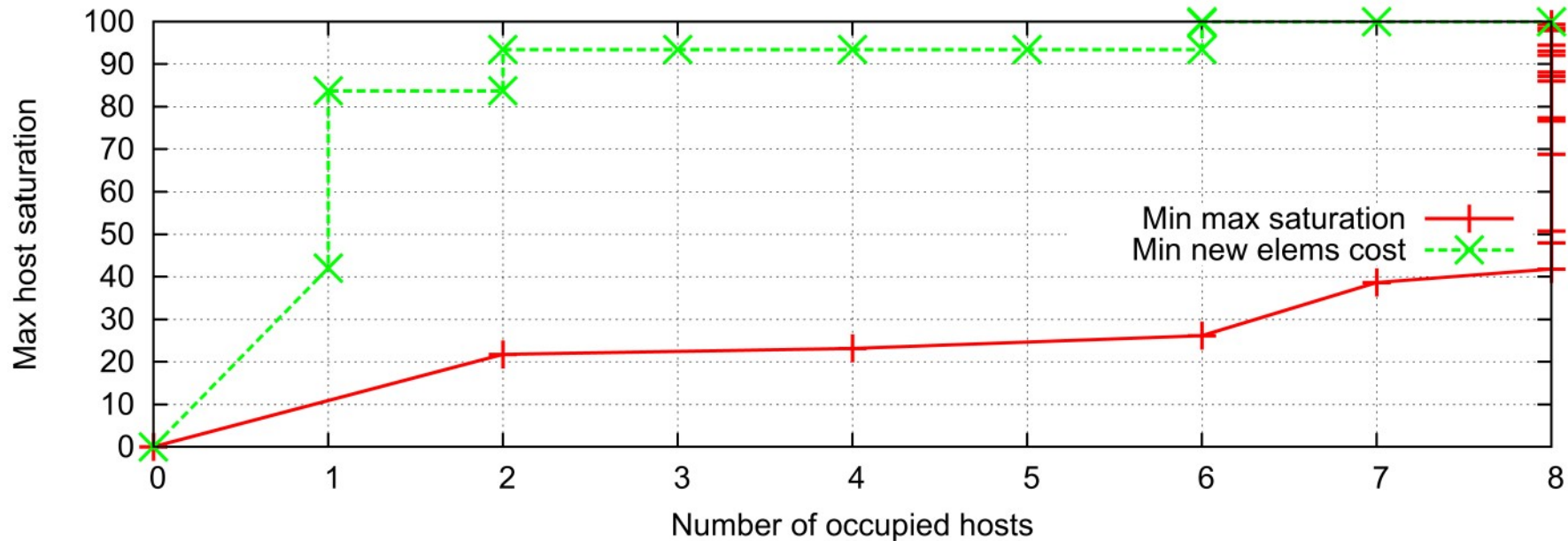
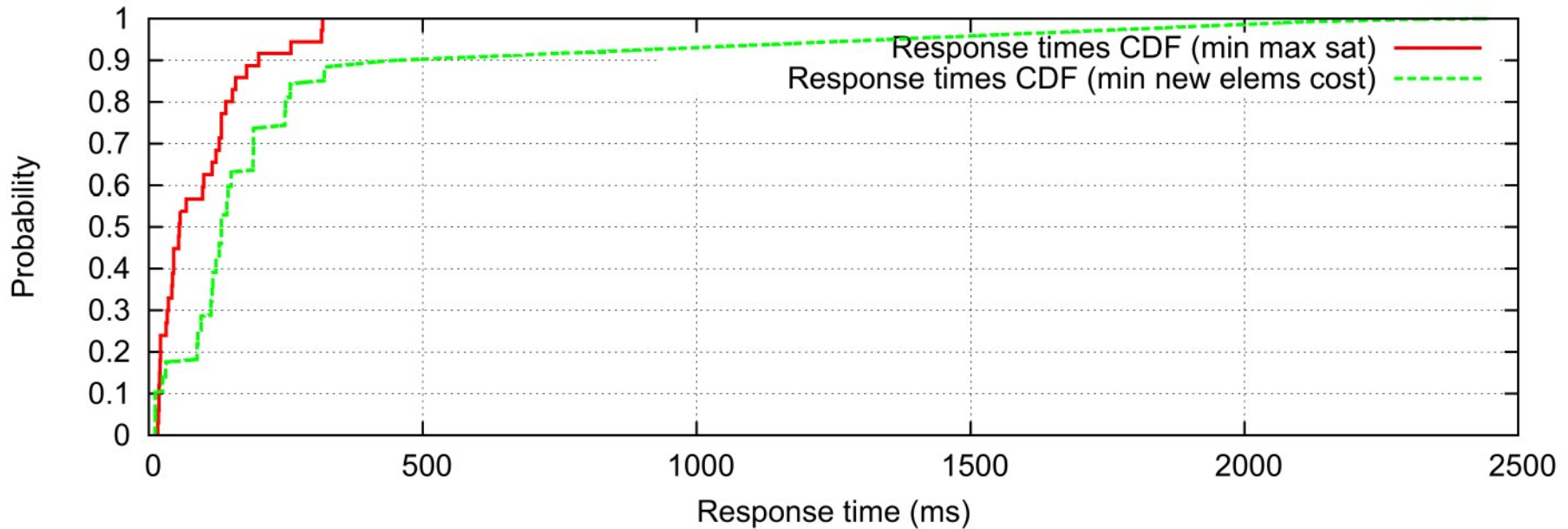
## Simple “show-case” scenario

- ❑ Simple application models
  - Randomly generated parameters
- ❑ Simple physical topology





# Simulation Results







# Controlling Elastic Virtualized Applications

T. Cucinotta, K. Oberle, M. Stein, P. Domschitz, S. Mullender

Bell Labs 

# Plethora of Cloud Providers Tools and Frameworks



## Cloud IaaS

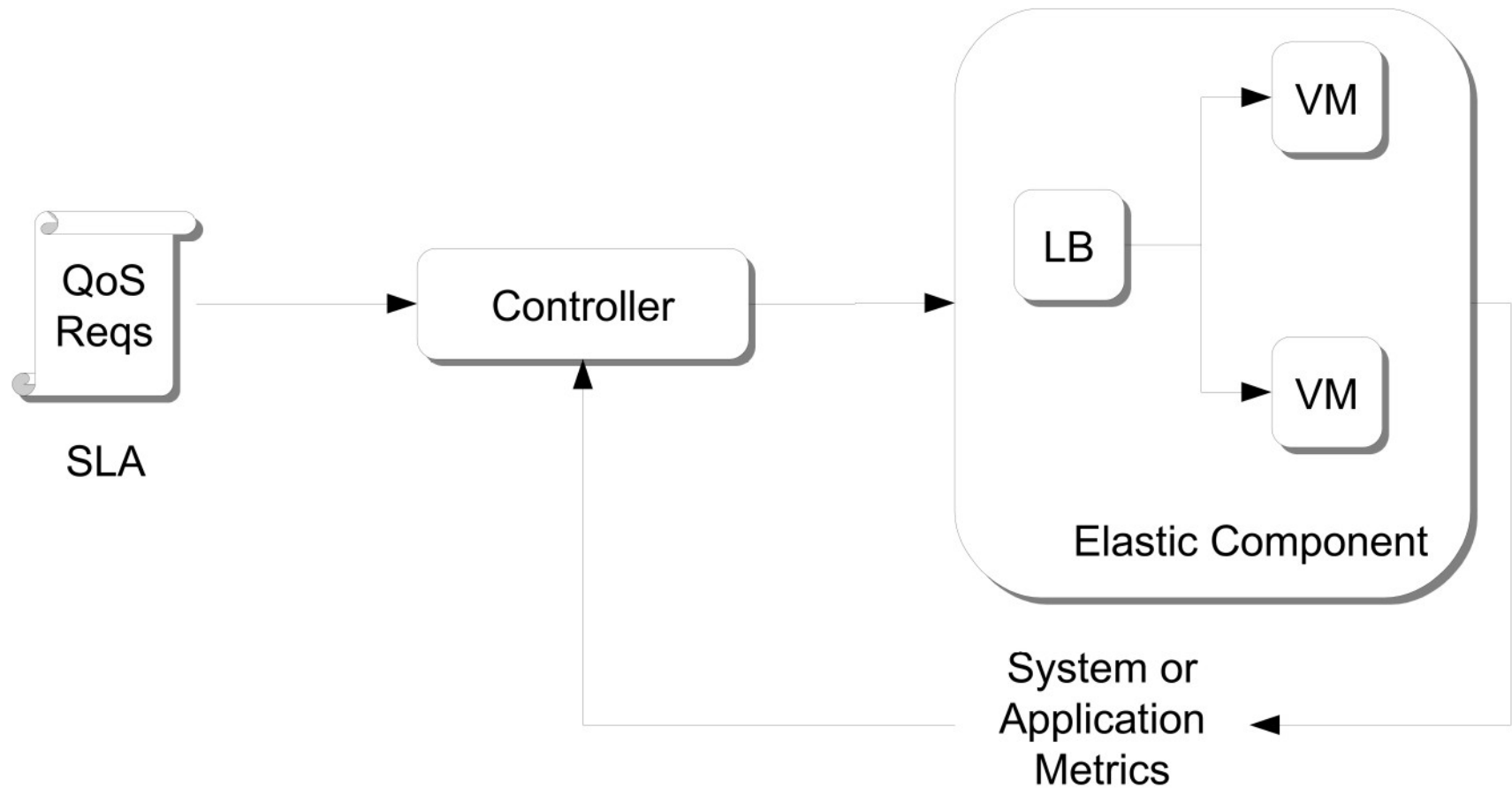
- ❑ Amazon EC2, Rackspace, Google Compute, ...
- ❑ OpenNebula, OpenStack, CloudStack
- ❑ CloudBand, ...

## Configuration Management

## Monitoring and Orchestration

- ❑ AWS AutoScaling, Heat+Ceilometer, Cloudify, CloudFoundry, Chef Recipes, ...

# Elasticity Loop

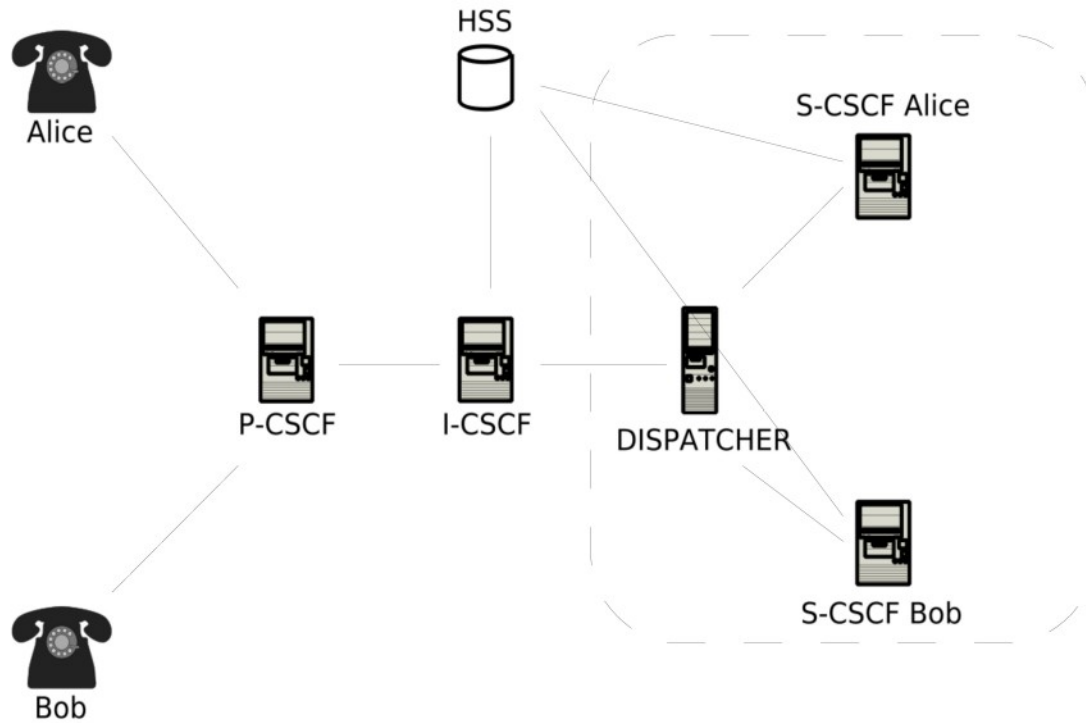






# Elastic IMS

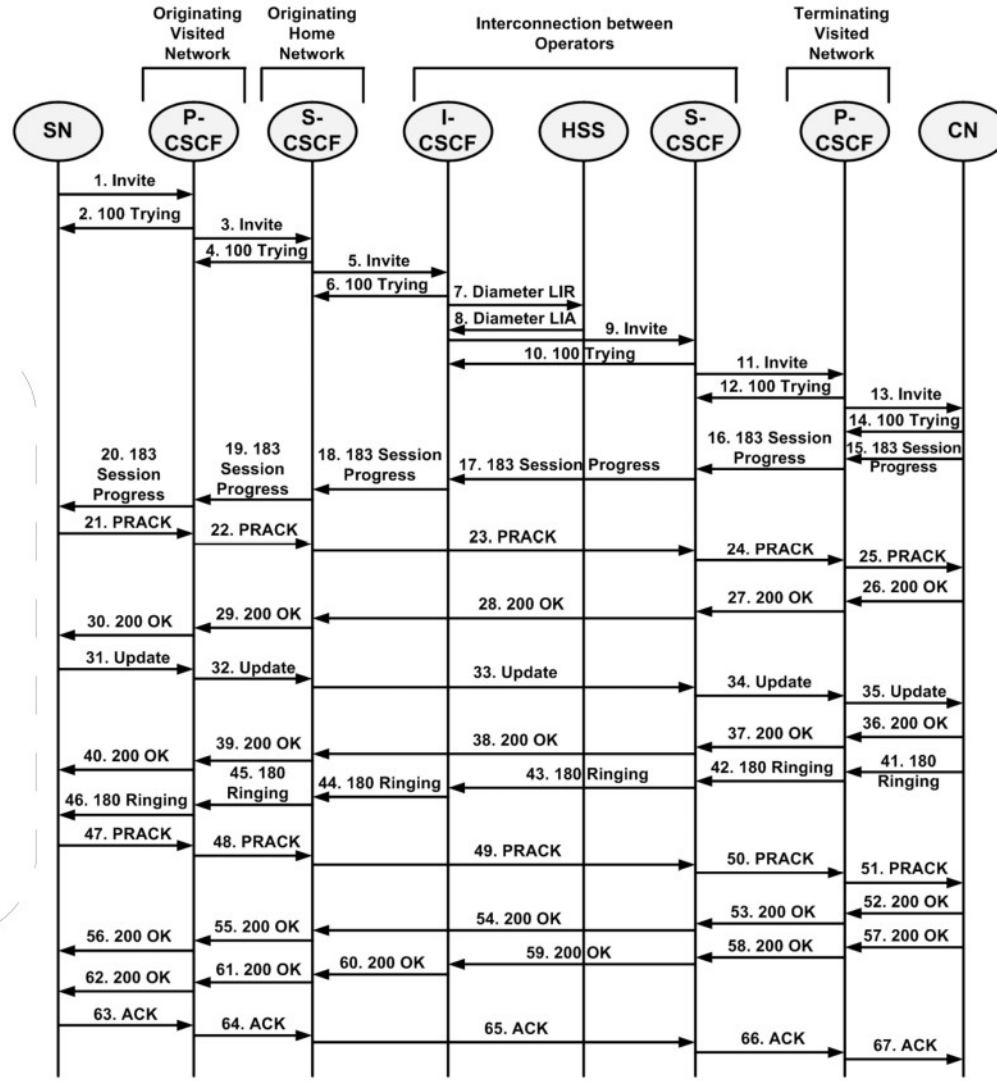
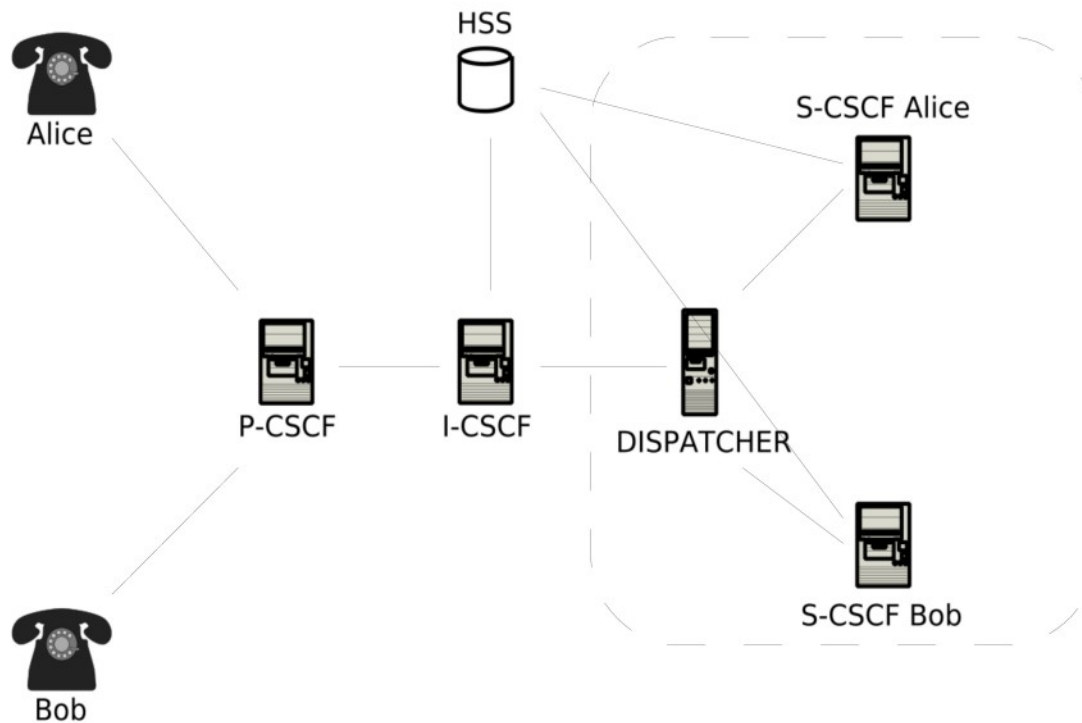
## experimental set-up





# Elastic IMS

## experimental set-up



SN: Source Node  
 CN: Correspondent Node  
 HSS: Home Subscriber Server  
 Diameter LIR: Diameter Location-Information-Request  
 Diameter LIA: Diameter Location-Information-Answer  
 PRACK: Provisional Response Acknowledgment  
 P/I/S-CSCF: Proxy/Interrogating/Serving-Call Session Control Function



# But...



## Adaptation logic built on unstable terrain!







# But...



## Adaptation logic built on unstable terrain!



## Can we build anything better?





# Osprey



**Osprey** is an OS intended for Cloud Computing, HPC, servers and embedded systems

- ❑ **Reliable** and available
  - Network interruptions do not cause sessions to fail
- ❑ **Real time support**
  - Useful for multimedia processing
  - Heavily based on **asynchronous operations** among components
- ❑ Multi-core performance and **energy aware**
  - Heterogeneous cores supported
  - Switch off unused cores for greener footprint
- ❑ **Per-process kernel state is minimized**
  - Library OS approach: OS state attached to user-space applications
  - Smaller kernel, simple process migration







# MediaCloud



## Context / background

- ❑ Increase of media traffic: ~40% per year
- ❑ Not only media consumption, also production and editing

## **MediaCloud** is a dataflow-oriented multimedia processing framework

- ❑ **Lightweight container** architecture
- ❑ **Decentralized processing** of media
- ❑ Highly flexible and dynamic:
  - stateless relocatable data flows
  - **Instantiation and relocation in 2-3 ms**
- ❑ Enhanced performance and predictability w.r.t. standard virtualised media processing





# Optimization of a Parallel Streaming Engine for Telco Applications

B. Theeten, I. Bedini, P. Cogan, A. Sala, T. Cucinotta

Bell Labs 

# Performance Model of a Telco Storm Application

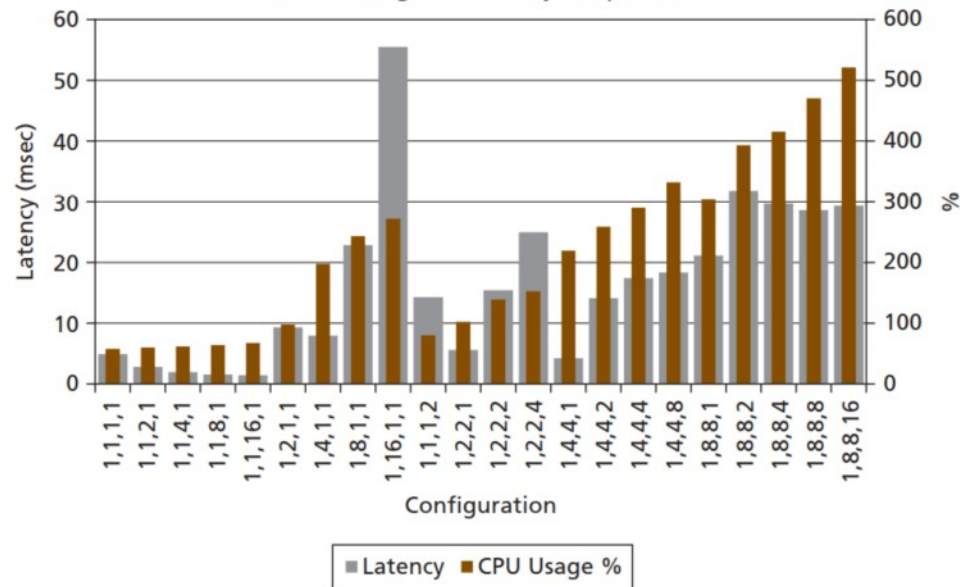
## Telecom Application

- CDR analysis domain  
Spout → Bolt A → Bolt B

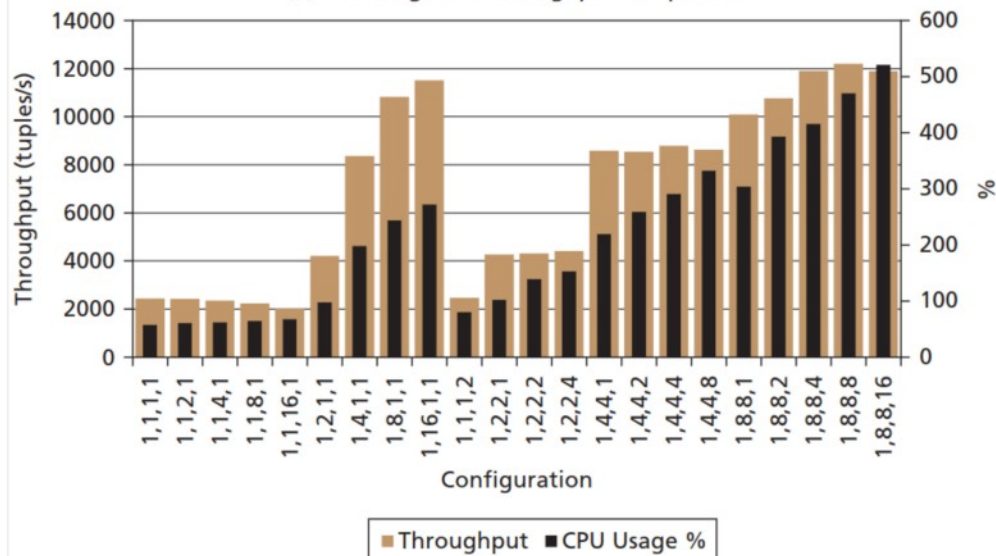
## Model encompassing

- Storm topology configuration  
→ no. nodes, spouts, bolts, workers
- Resource consumption  
→ CPU%, network bandwidth
- Obtained throughput
- Obtained latency

(a) CPU usage and latency comparison



(b) CPU usage and throughput comparison





# **Temporal Isolation Among LTE/5G Network Functions by Real-time Scheduling**

**T. Cucinotta, M. Marinoni, A. Melani, A. Parri, C. Vitucci**







# RT Packet Processing in Mobile Networks



## Need for controlling temporal interference among VNFs

- use of kernel/hypervisor scheduler  
→ (Q, P)
- MoC under specific assumptions reduced to standard Markov Chains

## Modelled behavior

- Input traffic
- Scheduling parameters (Q, P)
- Obtained throughput and latency percentiles

## Example results

- Min. Q/P for SLO:  $\frac{Q}{P} \geq \frac{1}{\mu} \left[ \lambda_i - \frac{\ln(1-\phi)}{R^*} \right]$
- Max. input rate:  $\lambda_G = n\lambda_i \leq n \left[ \frac{Q}{P}\mu + \frac{\ln(1-\phi)}{R^*} \right]$

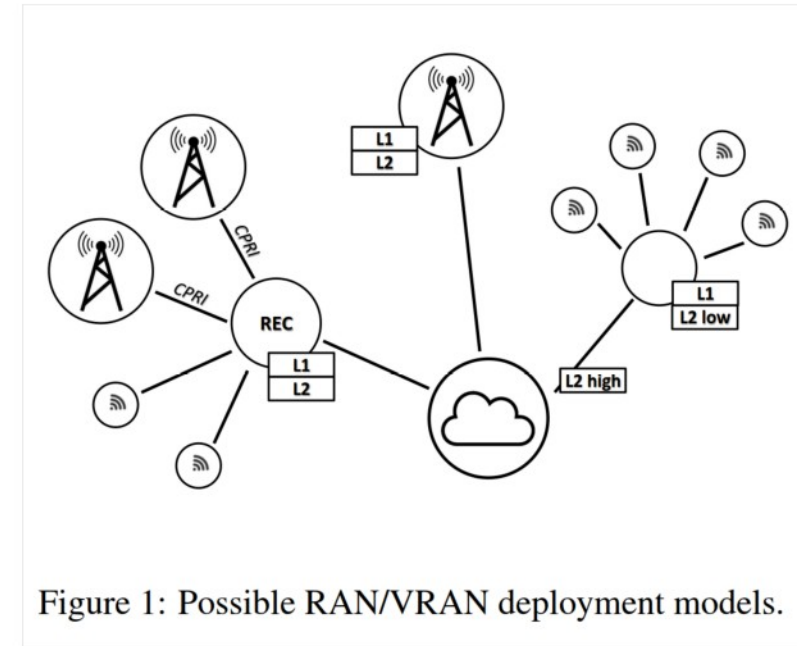
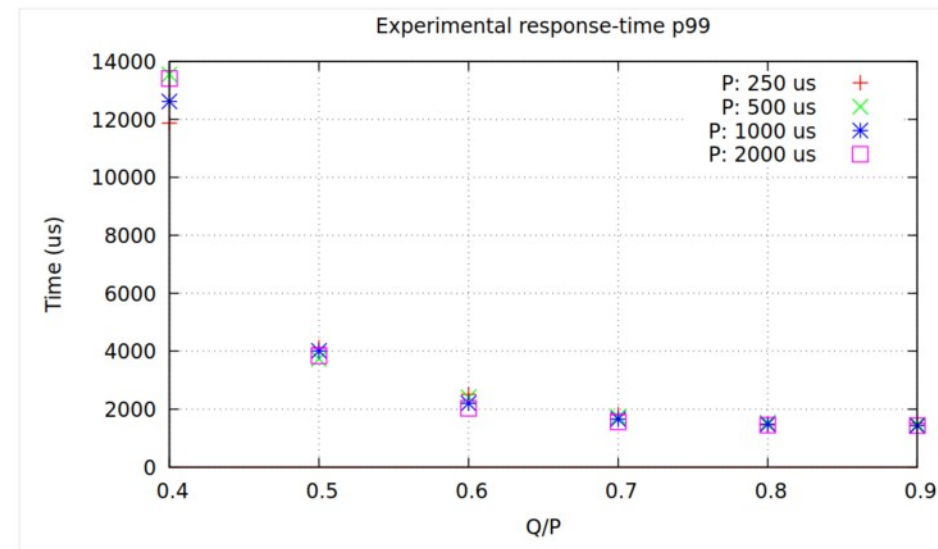


Figure 1: Possible RAN/VRAN deployment models.





**FED4FIRE**



# SDN-Controlled Energy-Efficient Mobile Fronthaul: An Experimental Evaluation in Federated Testbeds

L. Valcarenghi(a), K. Kondepu(a), A. Sgambelluri(a), F. Cugini(b), P. Castoldi(a), R. Aparicio Morenilla(c), D. Larrabeiti(c), B. Vermeulen(d)

(a)Scuola Superiore Sant'Anna, Pisa, Italy

(b)CNIT, Pisa, Italy

(c)Universidad Carlos III, Madrid, Spaim

(d)iMinds, Ghent, Belgium



EuCNC 2016  
June 27-30, 2016. Athens, Greece

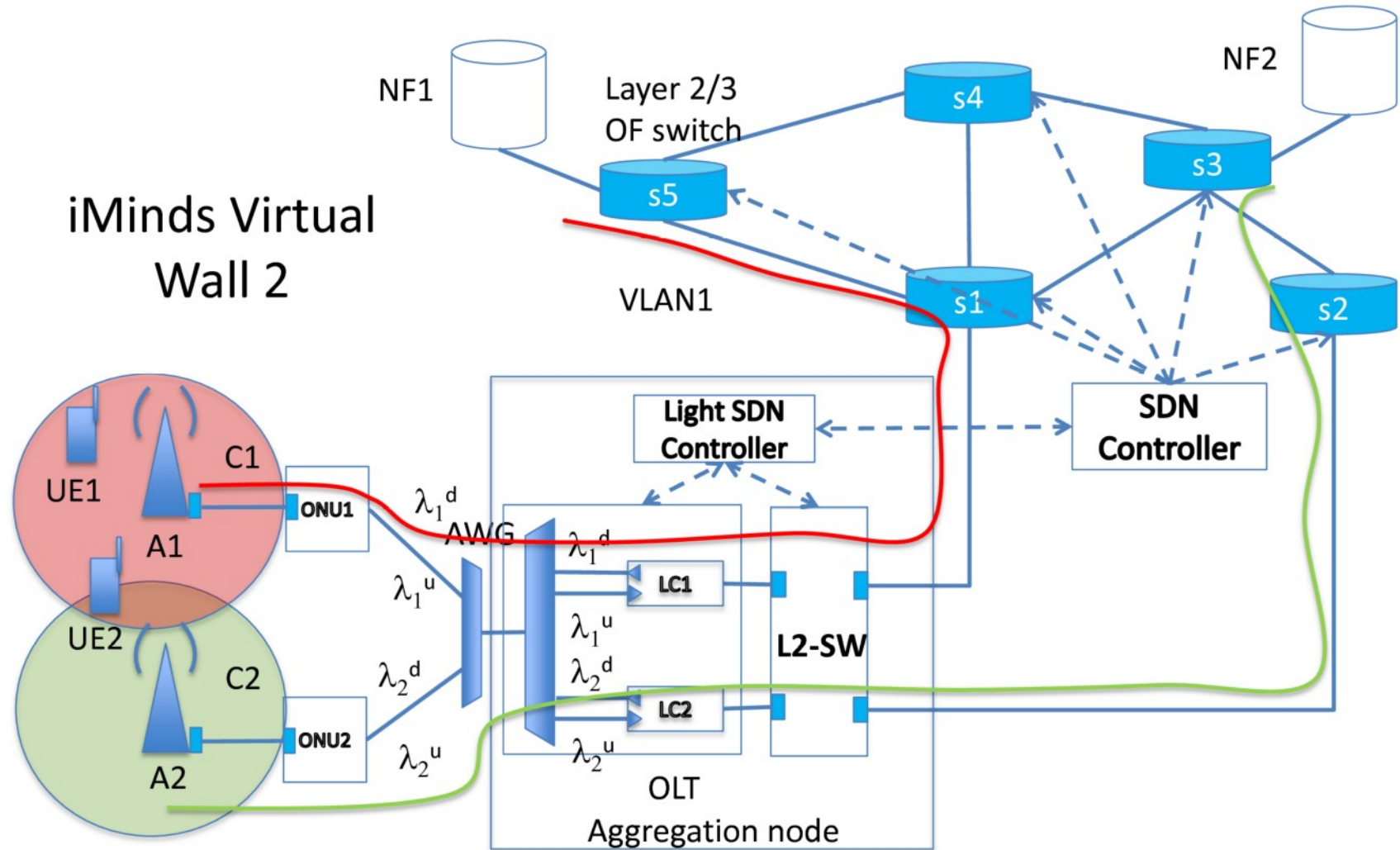




# Experiment: setup before reconfiguration



- Two User Equipments (UEs) are connected to antenna sites (C1 and C2)
- The antenna sites are connected to two servers (NF1 and NF2) hosting network functions (NF) (e.g., Radio Resource Control) through VLANs



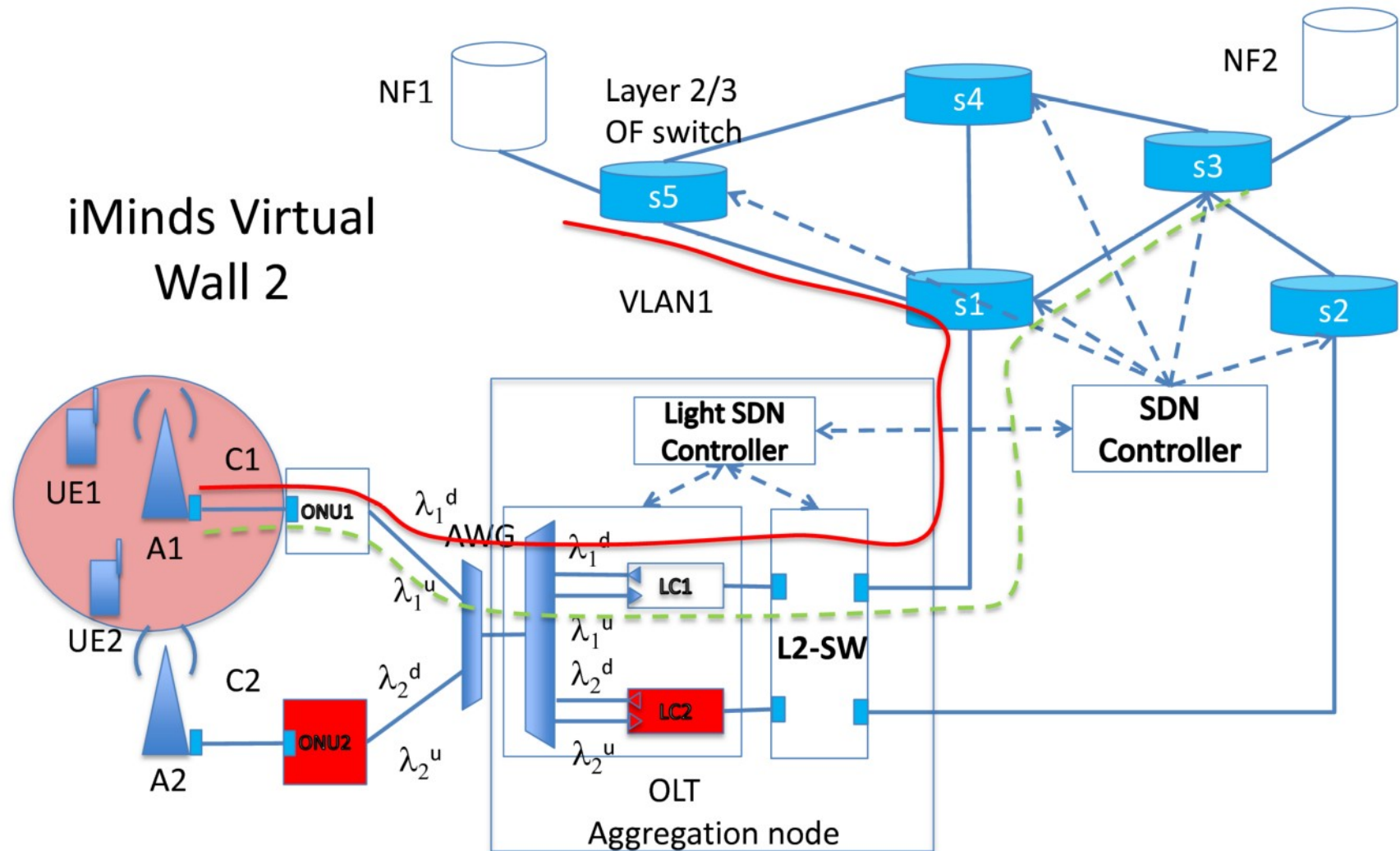
iMinds Virtual Wall 2



# Experiment: setup after reconfiguration



- C2 is turned off for energy efficiency purposes
- VLAN between A2 and NF2 is reconfigured to reach NF2





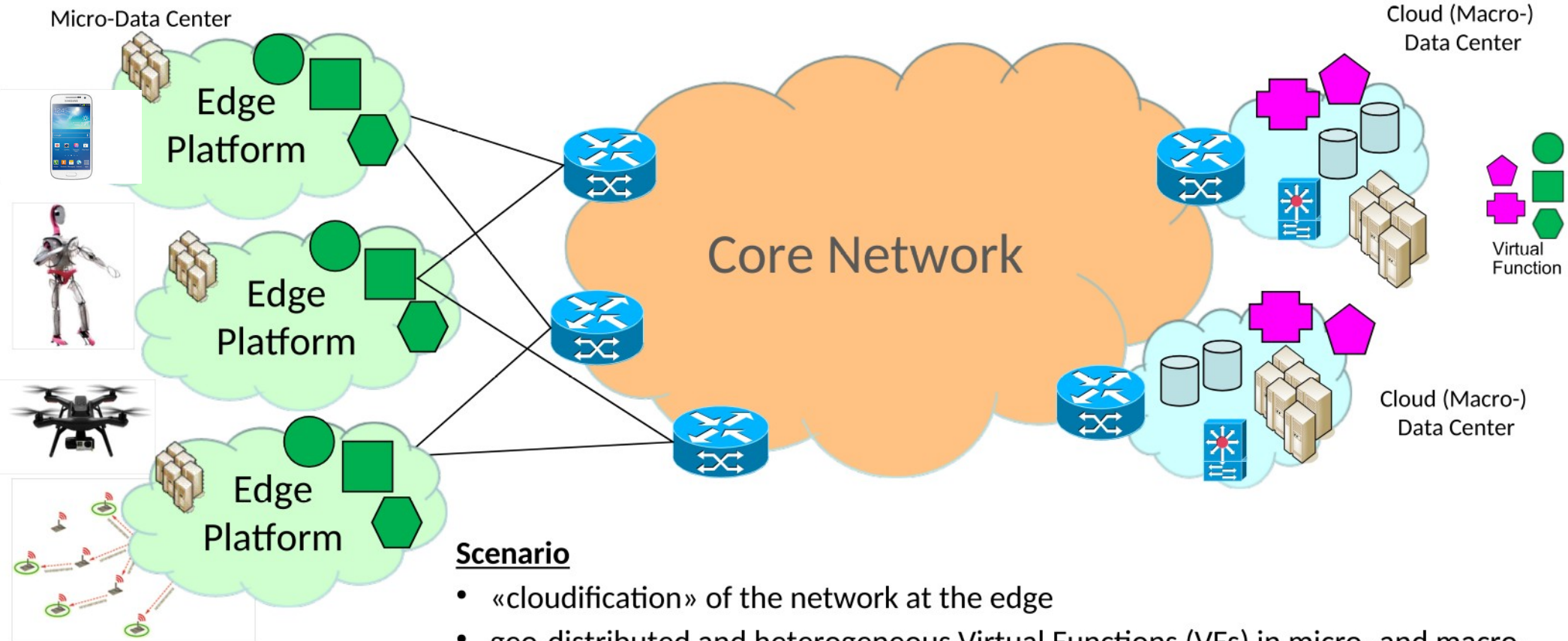
# End-to-End Service Orchestration in 5G

B. Martini<sup>(a)</sup>, M. Gharbaoui<sup>(b)</sup>, S. Fichera<sup>(b)</sup>, P. Castoldi<sup>(b)</sup>

(a)Scuola Superiore Sant'Anna, Pisa, Italy - (b)CNIT, Pisa, Italy



# End-to-End Service Orchestration in 5G



## Scenario

- «cloudification» of the network at the edge
- geo-distributed and heterogeneous Virtual Functions (VFs) in micro- and macro-clouds controlled by different managers/orchestrators

## Challenges

- **latency-aware VF placement in geo-distributed clouds**
- optimize infrastructure usage (scarce-vs-powerful resources at the edge-vs-macroDC)
- generalized **service chains** including both computing and network VFs for high availability

## Approach

- integration of **cloud, NFV and SDN** paradigms
- orchestrated deployment of VFs at local, edge and cloud level (dynamic service chaining)
- strategies to minimize (or don't exceed) overall processing+networking **e2e delays**
- Evaluation by simulation, EU FIRE infrastructure, OpenStack & POX/Floodlight/ONOS SDN ctrls





# Selected Publications Journals



- ❑ **Improving Resp. of Time-Sensitive Applications by Exploiting Dynamic Task Dependencies**  
(to appear on) Software: Practice & Experience, Wiley, 2018  
**T. Cucinotta**, L. Abeni, J. Lelli, G. Lipari
- ❑ **Elastic Admission Control for Federated Cloud Services**, IEEE TCC 2014  
K. Konstanteli, **T. Cucinotta**, K. Psychas, T. Varvarigou
- ❑ **Challenges in Real-Time Virtualization and Predictable Cloud Computing**, Elsevier JSA 2014  
M. Garcia-Valls, **T. Cucinotta**, C. Lu
- ❑ **Modular Software Architecture for Flexible Reservation...**, Elsevier JSA 2011  
M. Sojka, P. Pisa, D. Faggioli, **T. Cucinotta**, F. Checconi, Z. Hanzalek, G. Lipari
- ❑ **A robust mechanism for adaptive scheduling of multimedia applications**, ACM TECS 2011  
**T. Cucinotta**, L. Abeni, L. Palopoli, G. Lipari
- ❑ **Adaptive Real-Time Scheduling for Legacy Multimedia Applications**, ACM TECS 2012  
**T. Cucinotta**, F. Checconi, L. Abeni, L. Palopoli
- ❑ **Optimum Allocation of Distributed Service Workflows with Probabilistic Real-Time Guarantees**, Springer SOCA 2010  
K. Konstanteli, **T. Cucinotta**, T. Varvarigou
- ❑ **QoS Control for Pipelines of Tasks using Multiple Resources**, IEEE TC 2010  
**T. Cucinotta**, L. Palopoli
- ❑ **A Real-time Service-Oriented Architecture for Industrial Automation**, IEEE TII 2009  
**T. Cucinotta**, A. Mancina, G. F. Anastasi, G. Lipari, L. Mangeruca, R. Checco





# Selected Publications Conferences/Workshops



- **Temporal Isolation Among LTE/5G Network Functions by Real-time Scheduling**, CLOSER 2017  
T. Cucinotta, M. Marinoni, A. Melani, A. Parri, C. Vitucci
- **Constant Bandwidth Servers with Constrained Deadlines**, RTNS 2017  
D. Casini, L. Abeni, A. Biondi, T. Cucinotta, G. Buttazzo
- **Automata-Based Modeling of Interrupts in the Linux PREEMPT RT Kernel**, IEEE ETF A 2017  
D. B. de Oliveira, R. S. de Oliveira, T. Cucinotta, L. Abeni
- **Data Centre Optimisation Enhanced by SDN**, IEEE CLOUD 2014  
T. Cucinotta, D. Lugones, D. Cherubini, E. Jul
- **Brokering SLAs for end-to-end QoS in Cloud Computing**, CLOSER 2014  
T. Cucinotta, D. Lugones, D. Cherubini, K. Oberle
- **Virtualised e-Learning with RT Guarantees on the IRMOS Platform**, IEEE SOCA 2010 (best paper award)  
T. Cucinotta, F. Checconi, ...
- **Providing Performance Guarantees to VMs using Real-Time Scheduling**, VHPC 2010  
T. Cucinotta, D. Giani, F. Checconi, D. Faggioli
- **An Exception Based Approach to Timing Constraints Violations...**, IEEE SIES 2010  
T. Cucinotta, D. Faggioli
- **The Multiprocessor BandWidth Inheritance Protocol**, ECRTS 2010  
D. Faggioli, G. Lipari, T. Cucinotta
- **Advance Reservations for Distr. RT Workflows with Probabilistic...**, IEEE SOCA 2009  
T. Cucinotta, K. Konstanteli, T. Varvarigou
- **Self-tuning Schedulers for Legacy Real-Time Applications**, EuroSys 2010  
T. Cucinotta, F. Checconi, L. Abeni, L. Palopoli
- **Hierarchical Multiprocessor CPU Reservations for the Linux Kernel**, OSPERT 2009  
F. Checconi, T. Cucinotta, D. Faggioli, G. Lipari
- **Respecting temporal constraints in virtualised services**, IEEE RTSOAA 2009  
T. Cucinotta, G. Anastasi, L. Abeni





# Selected Publications InRete & CNIT



## Journal Papers

- B. Martini and F. Paganelli, "A Service-Oriented Approach for Dynamic Chaining of Virtual Network Functions over Multi-Provider Software-Defined Networks", *Future Internet*, Vol. 8, Issue 2, June 2016
- M. Gharbaoui, B. Martini, D. Adami, S. Giordano, P. Castoldi, "Cloud and network orchestration in SDN data centers: Design principles and performance evaluation", *Computer Networks*, Volume 108, 24 October 2016
- C.J. Bernardos, B.P. Gerö, M. Di Girolamo, A. Kern, B. Martini, I. Vaishnavi, "5GEx: realising a Europe-wide multi-domain framework for software-defined infrastructures", *Trans. Emerging Tel. Tech.*, July 2016
- R. Guerzoni, I. Vaishnavi, D. Perez, A. Galis, F. Tusa, P. Monti, A. Sgambelluri, G. Biczók, B. Sonkoly, L. Toka, A. Ramos, J. Melián, O. Dugeon, F. Cugini, B. Martini, P. Iovanna, G. Giuliani, R. Figueiredo, L. M. Contreras-Murillo, C. J. Bernardos, C. Santana, R. Szabo, "Towards End-to-End Management and Orchestration of Software Defined Infrastructures: an Architectural Survey", *Trans. Emerging Tel. Tech.*, August 2016
- W. Cerroni, M. Gharbaoui, B. Martini, A. Campi, P. Castoldi, F. Callegati, "Cross-layer resource orchestration for cloud service delivery: A seamless SDN approach", *Computer Networks*, Elsevier, 2015
- F. Paganelli, M. Ulema, B. Martini, "Context-aware service composition and delivery in NGSONs over SDN," in *IEEE Communications Magazine*, vol.52, no.8, pp.97-105, Aug. 2014

## Conference Papers

- B. Martini, F. Paganelli, P. Cappanera, S. Turchi and P. Castoldi, "Latency-aware composition of Virtual Functions in 5G," *NetSoft 2015*, London, April 2015
- B. Martini, F. Paganelli, A.A. Mohammed, M. Gharbaoui, A. Sgambelluri, P. Castoldi, "SDN controller for context-Aware data delivery in dynamic service chaining ", *NetSoft 2015*, London, UK, April 2015
- A.A. Mohammed, M. Gharbaoui, B. Martini, F. Paganelli and P. Castoldi, "SDN controller for network-aware adaptive orchestration in dynamic service chaining," *NetSoft 2016*, Seoul, Korea, June 2016, pp. 126-130
- M. Gharbaoui, B. Martini, D. Adami, P. Castoldi and S. Giordano, "Experiments on SDN-based network and cloud resource orchestration in FED4FIRE," *NetSoft 2016*, Seoul, 2016, pp. 131-135





# Real-Time Workshop

Sep 27<sup>th</sup> 2016, Ericsson, Stockholm



thank you!

Q&A

t.cucinotta@sssup.it